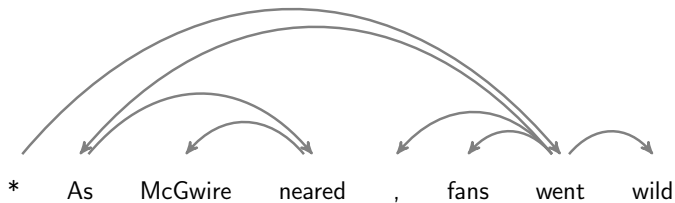


Vine Pruning for Efficient Multi-Pass Dependency Parsing

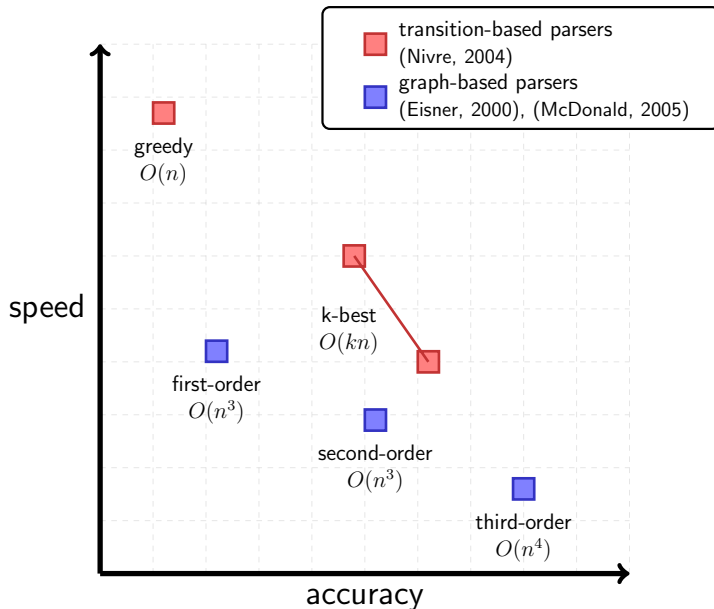
Alexander M. Rush and Slav Petrov

Dependency Parsing

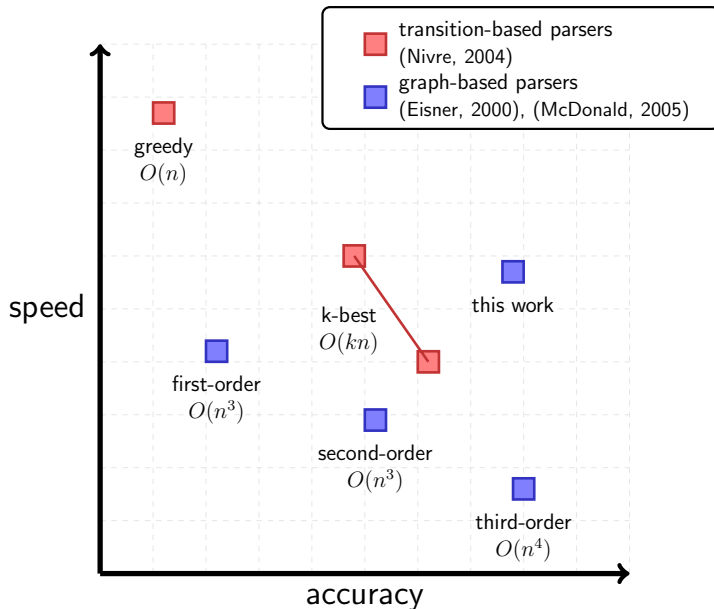
* As McGwire neared , fans went wild



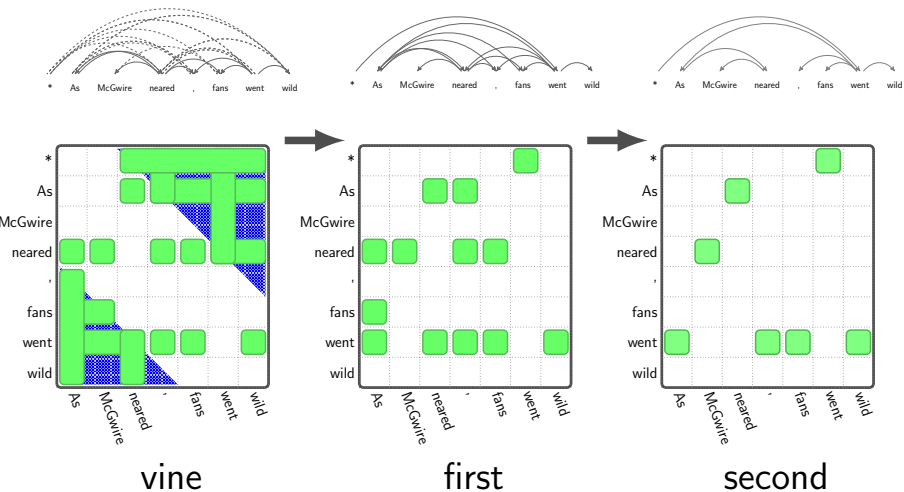
Styles of Dependency Parsing



Styles of Dependency Parsing



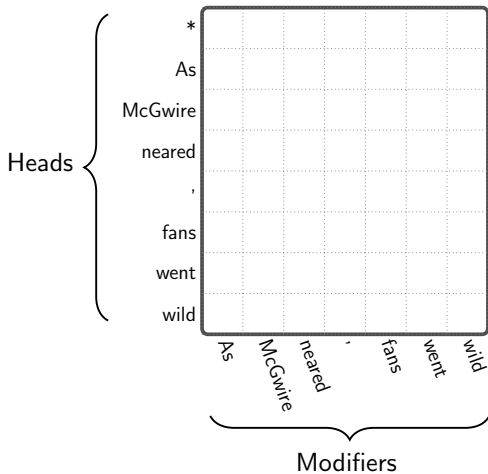
Preview: Coarse-to-Fine Cascades



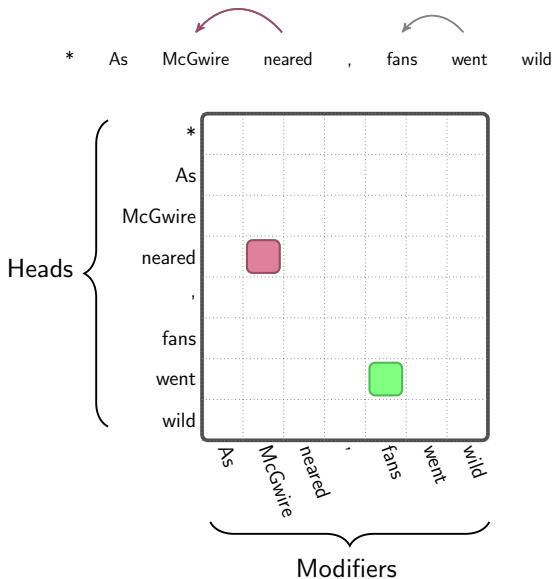
linear-size dependency representation

Representation

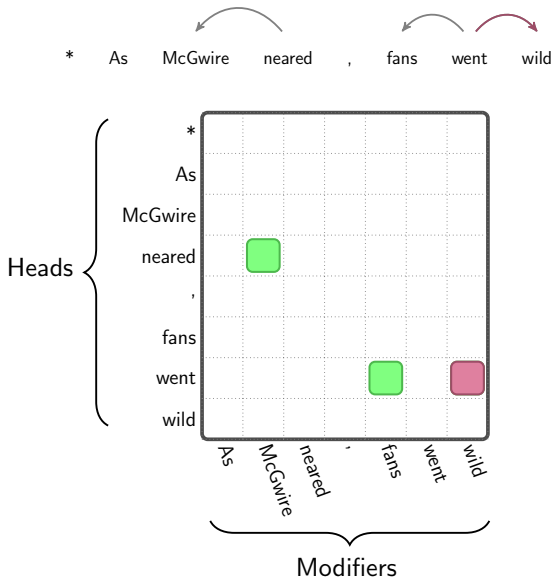
* As McGwire neared , fans went wild



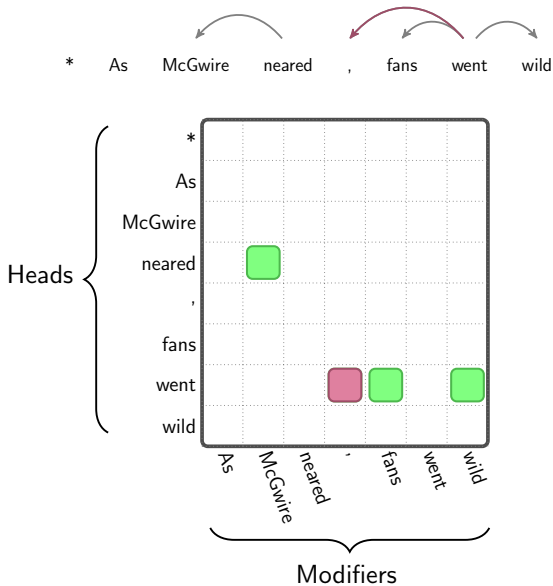
Representation



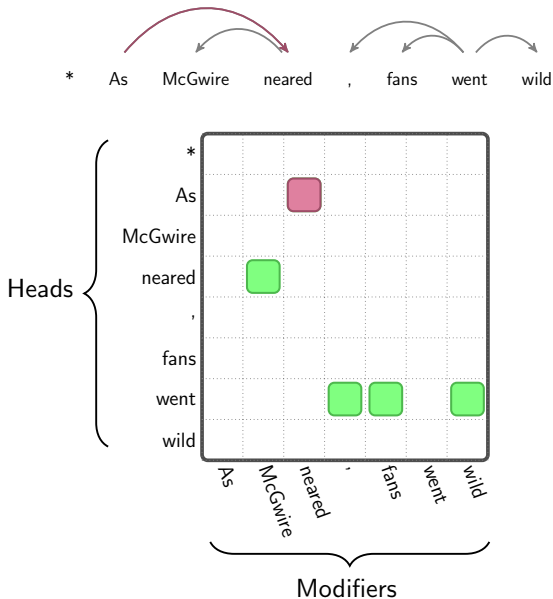
Representation



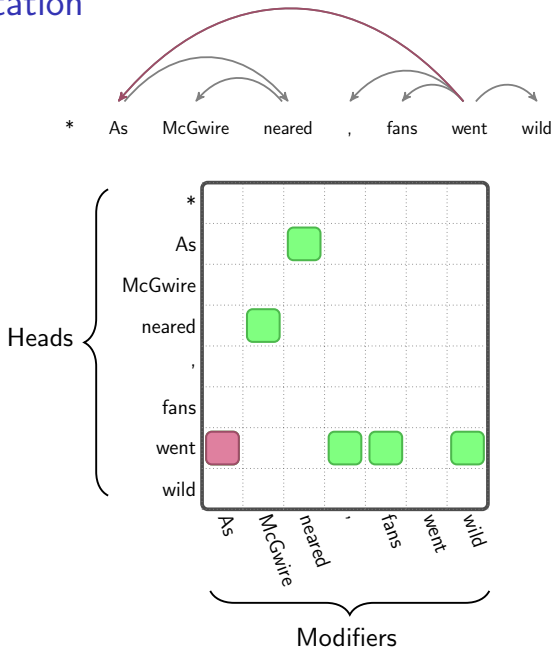
Representation



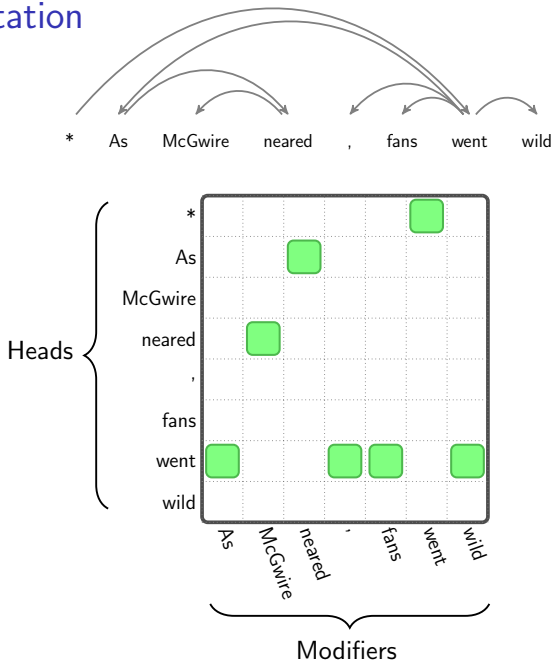
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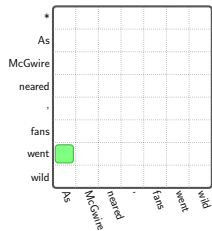
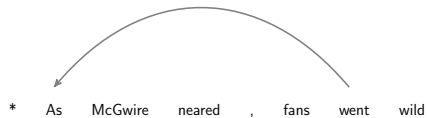
Representation



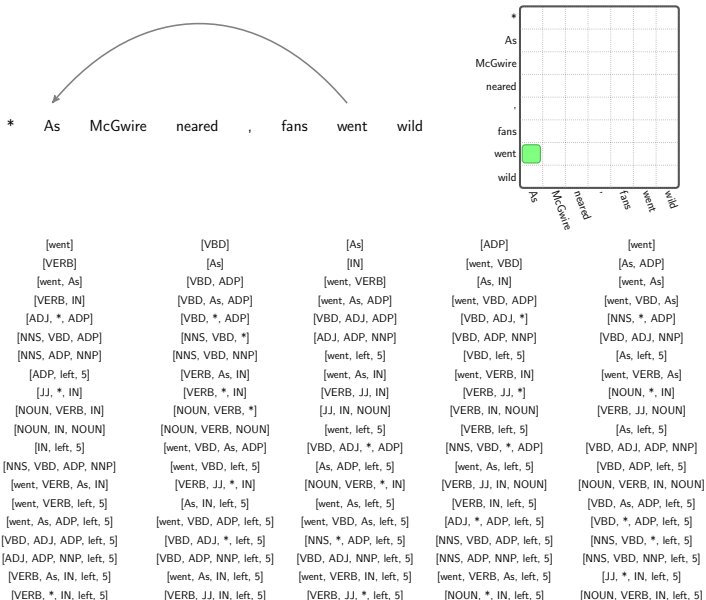
Representation



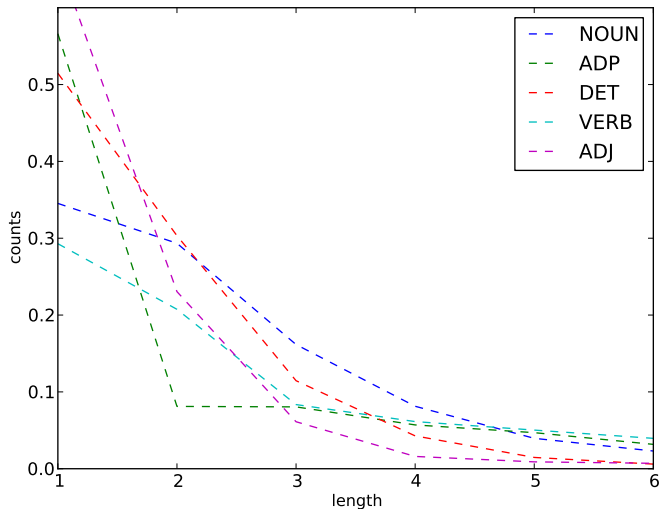
First-Order Feature Calculation



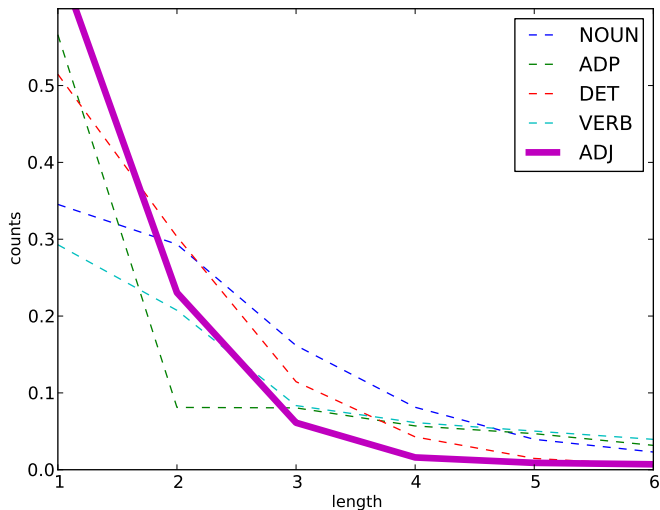
First-Order Feature Calculation



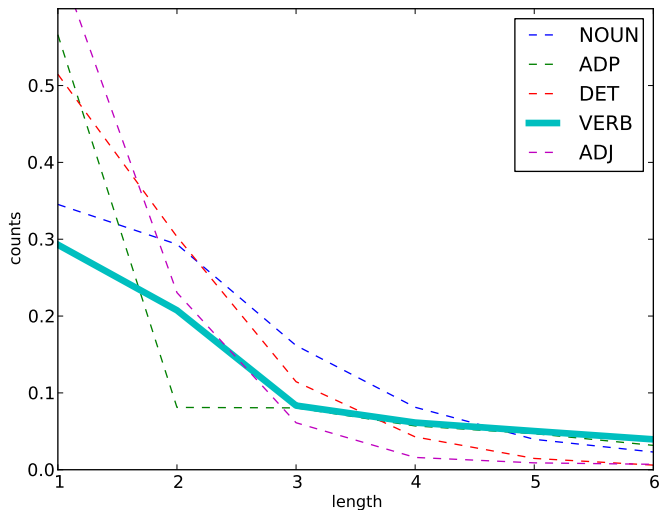
Arc Length By Part-of-Speech



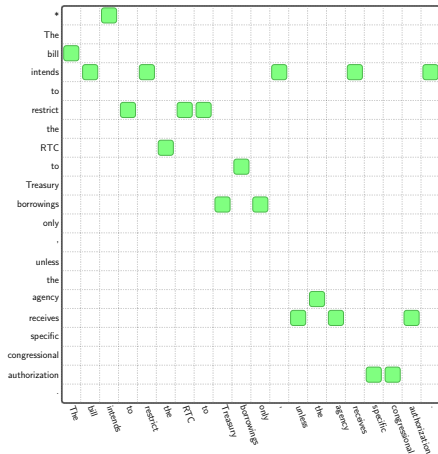
Arc Length By Part-of-Speech



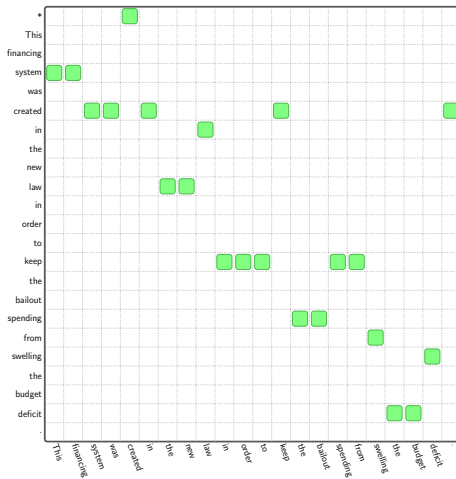
Arc Length By Part-of-Speech



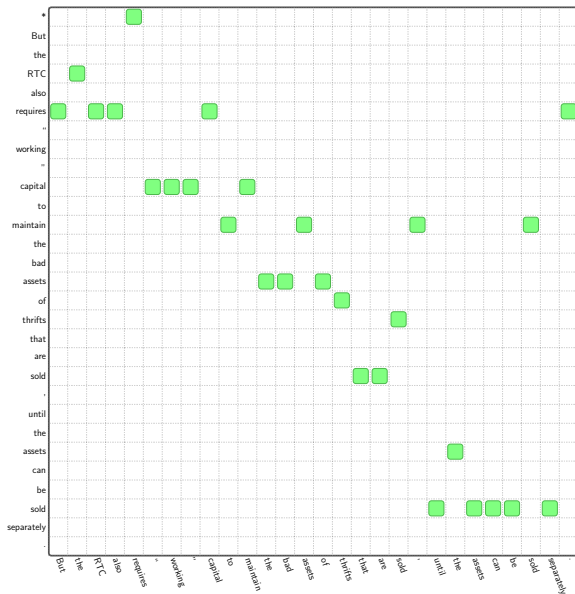
Arc Length Examples



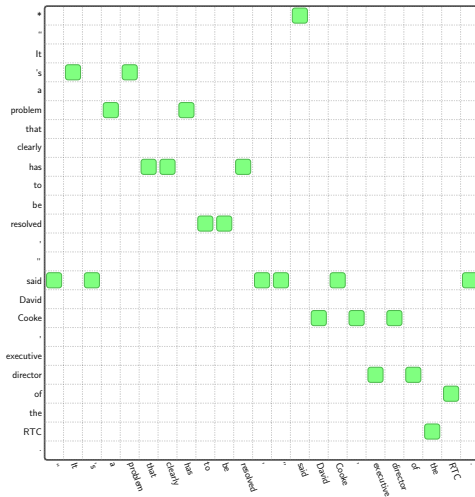
Arc Length Examples



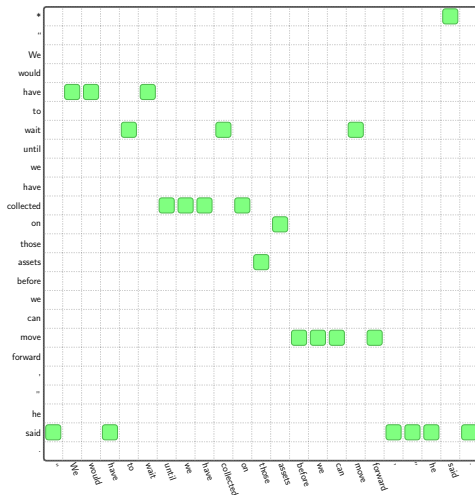
Arc Length Examples



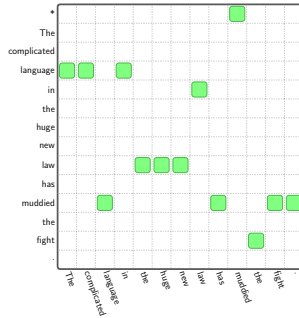
Arc Length Examples



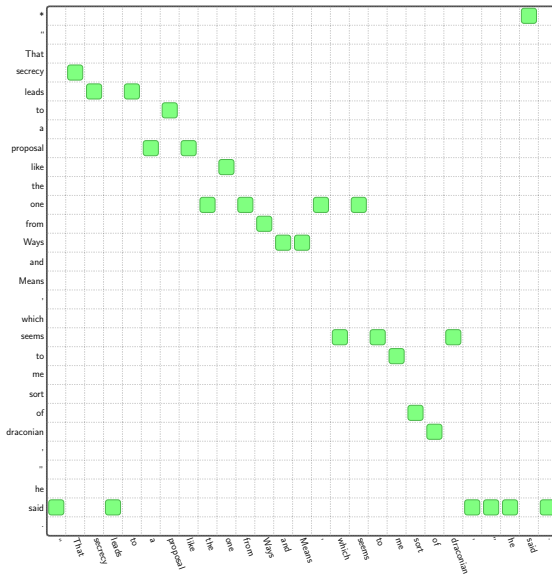
Arc Length Examples



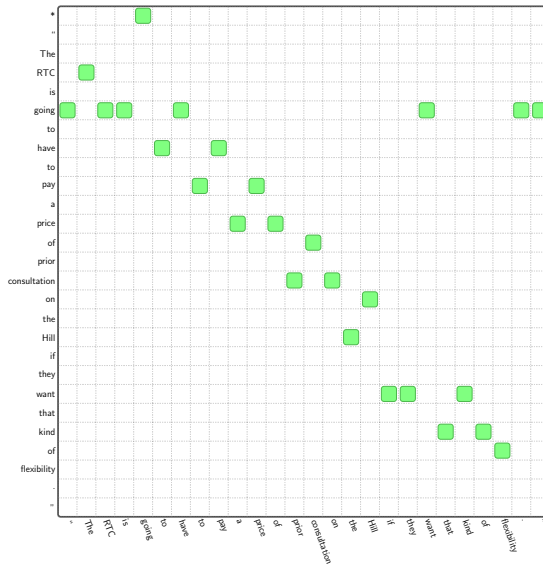
Arc Length Examples



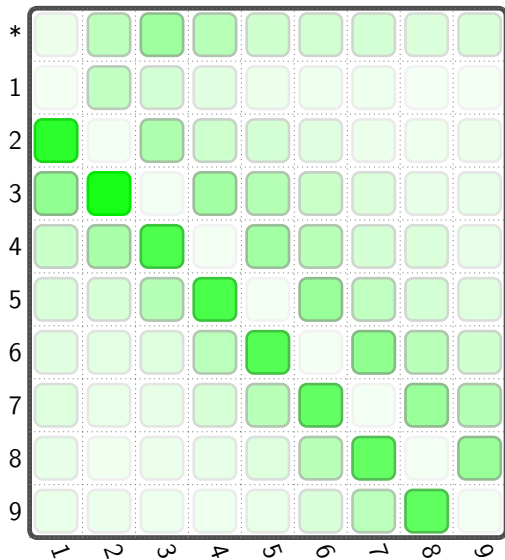
Arc Length Examples



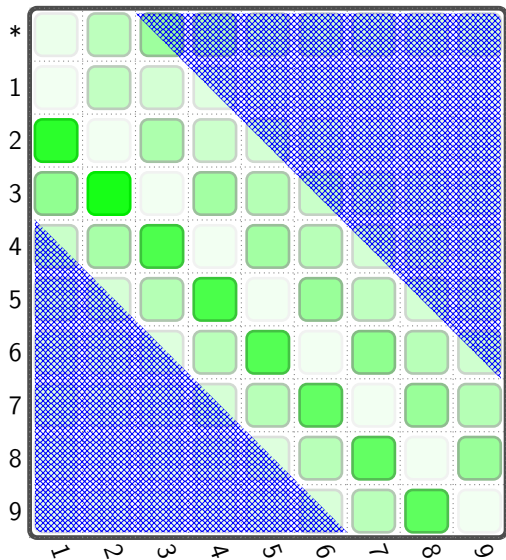
Arc Length Examples



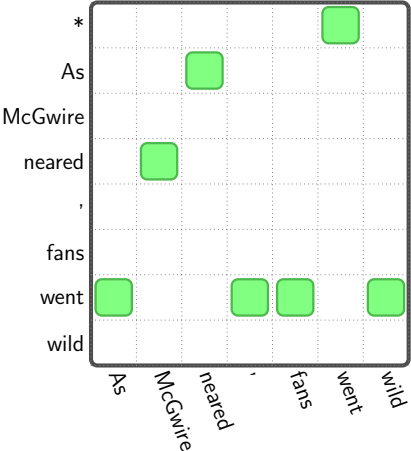
Arc Length Heat Map



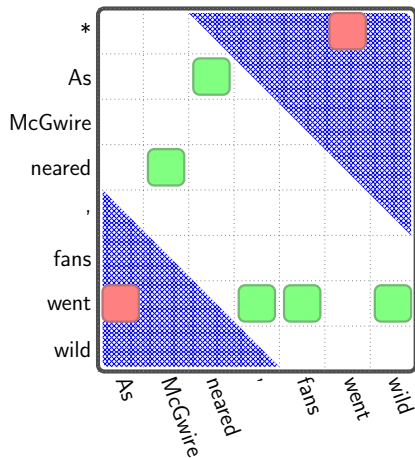
Arc Length Heat Map



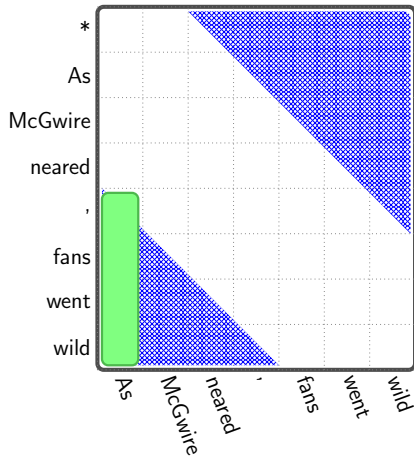
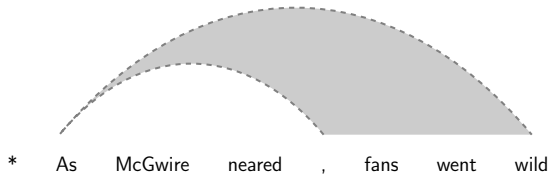
Banded Matrix



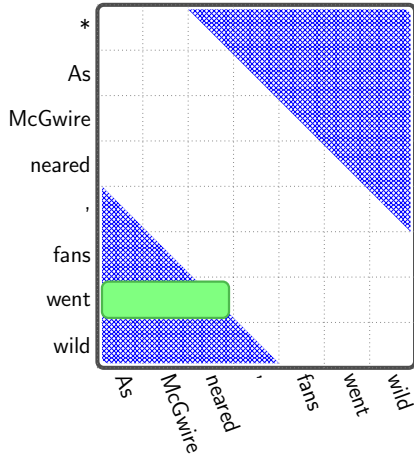
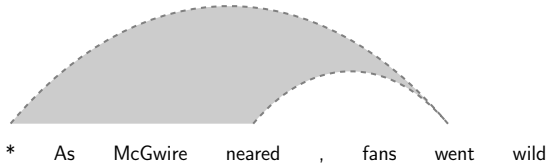
Banded Matrix



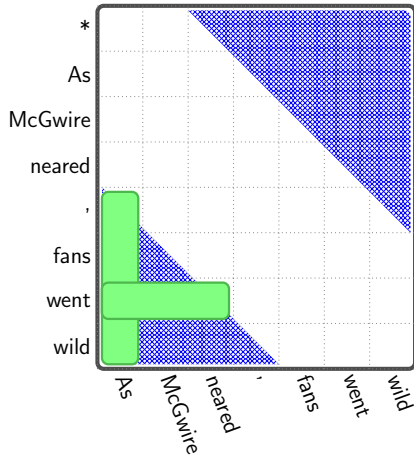
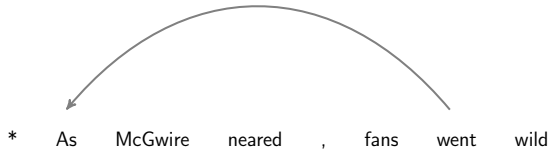
Outer Arc



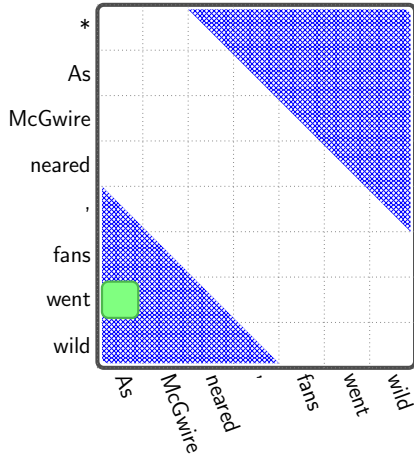
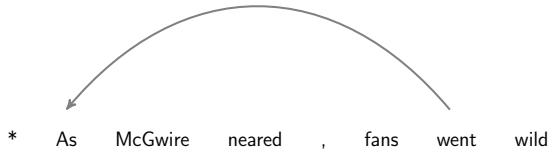
Outer Arc



Outer Arc

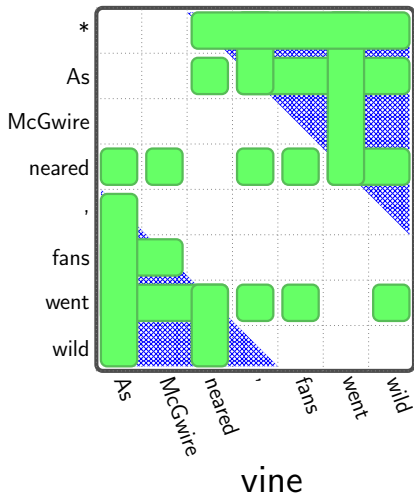


Outer Arc

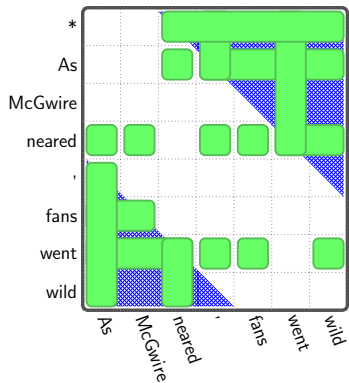
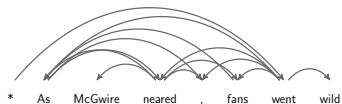
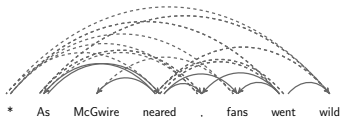


Co-Fine

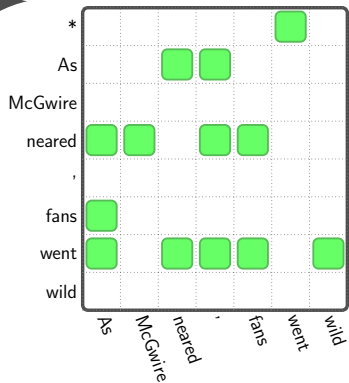
* As McGwire neared , fans went wild



Coarse-to-Fine

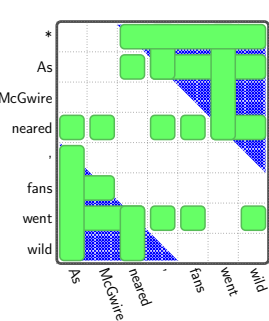
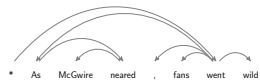
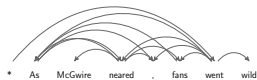
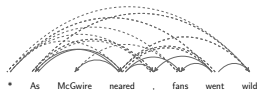


vine

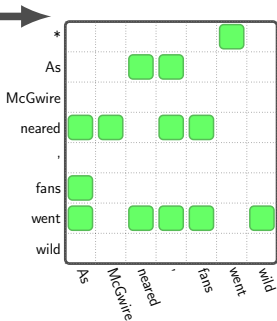


first

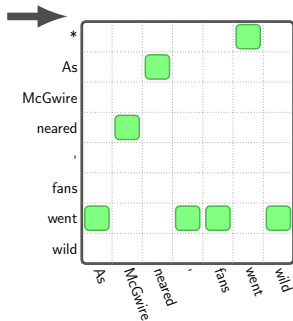
Coarse-to-Fine



vine



first



second

dynamic programs for parsing

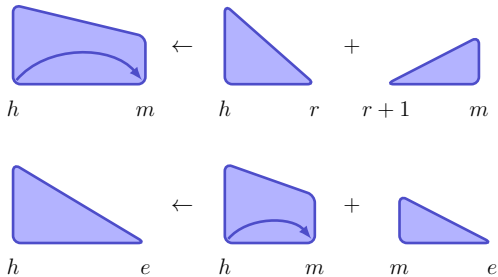
Inference Questions

questions:

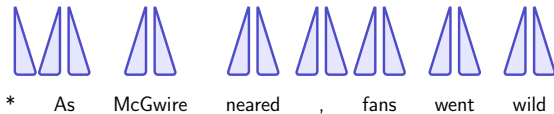
- How do we reduce inference time to $O(n)$?
- How do we decide which arcs to prune?

Vine Parsing (Eisner and Smith, 2005)

Eisner First-Order Rules

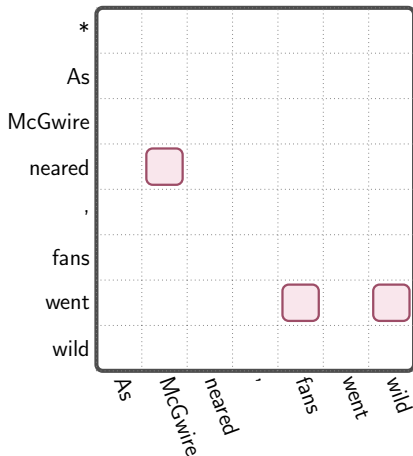
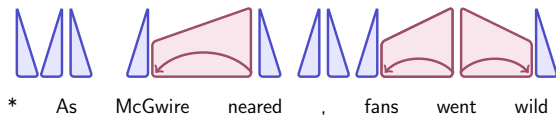


First-Order Parsing

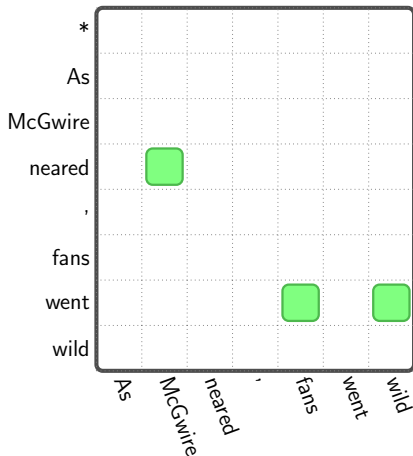
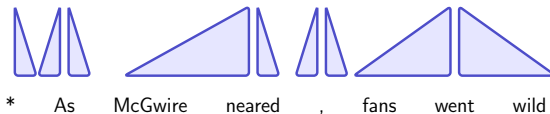


*							
As							
McGwire							
neared							
,							
fans							
went							
wild							
	As	McGwire	neared	,	fans	went	wild

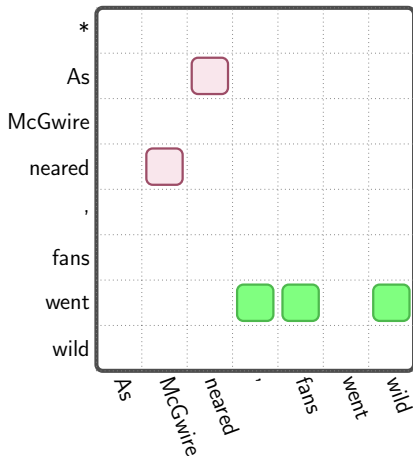
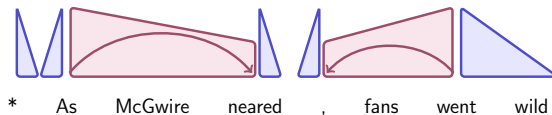
First-Order Parsing



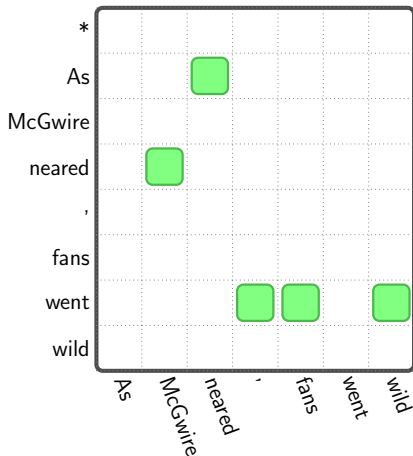
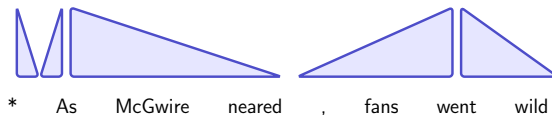
First-Order Parsing



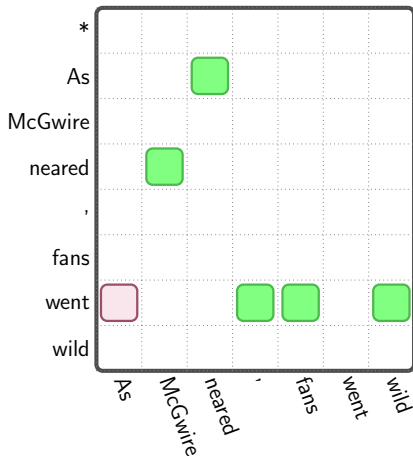
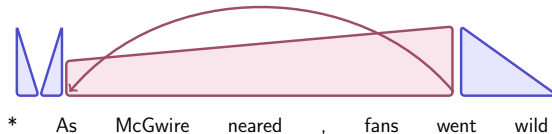
First-Order Parsing



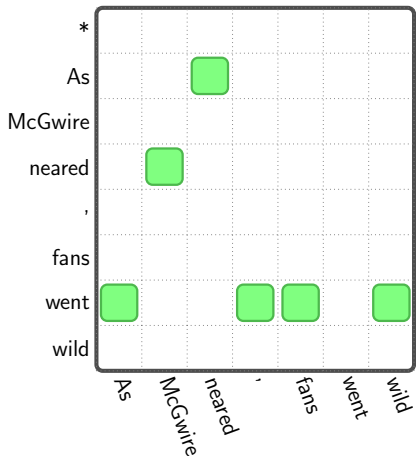
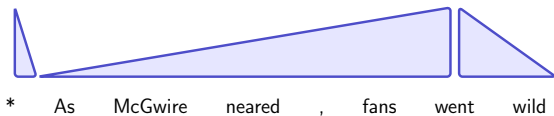
First-Order Parsing



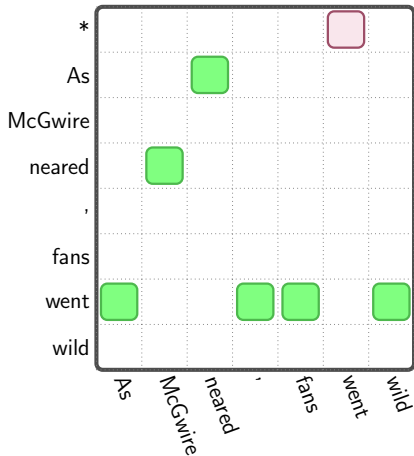
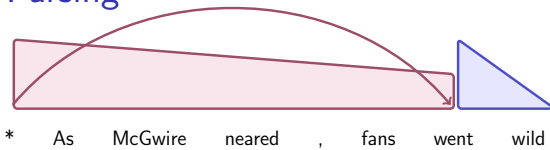
First-Order Parsing



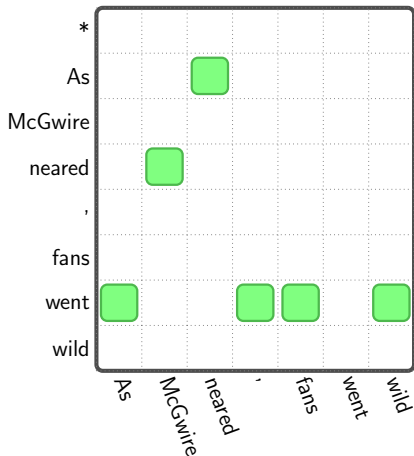
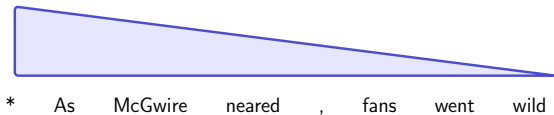
First-Order Parsing



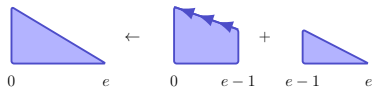
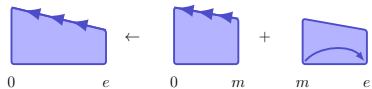
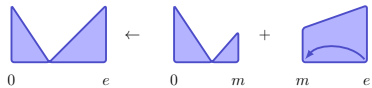
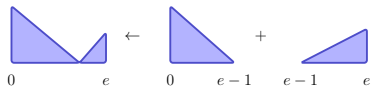
First-Order Parsing



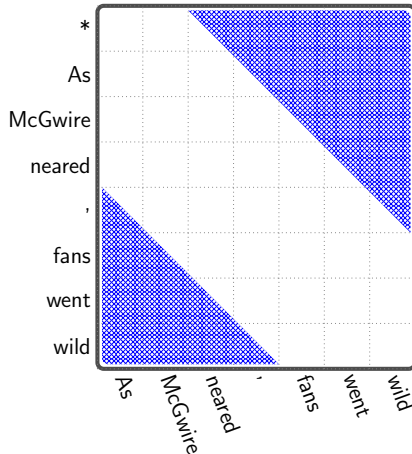
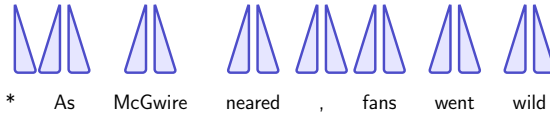
First-Order Parsing



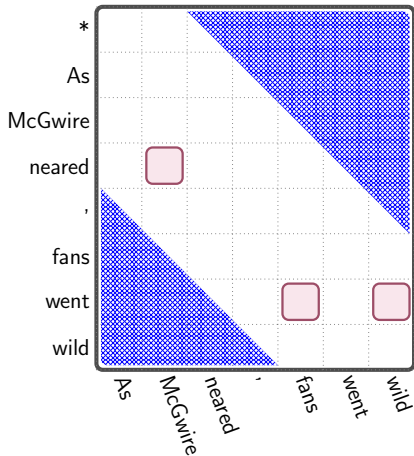
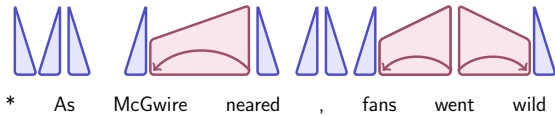
Vine Parsing Rules



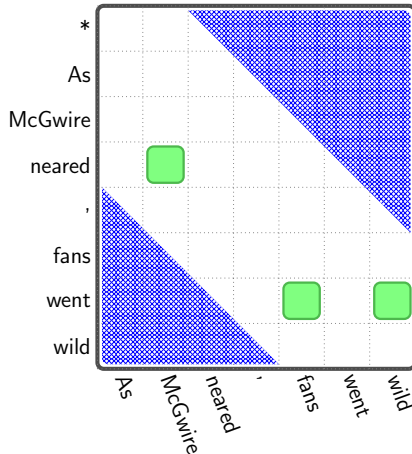
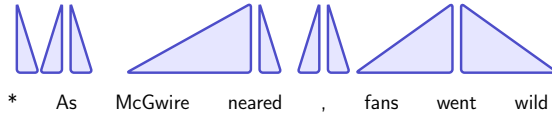
Vine Parsing



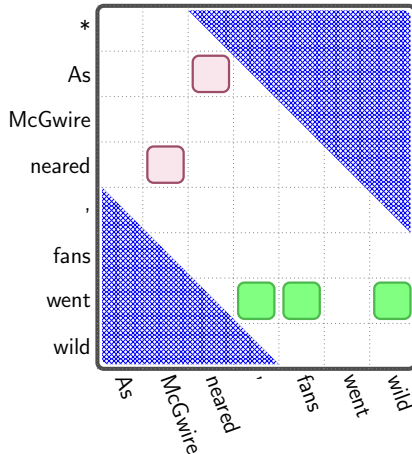
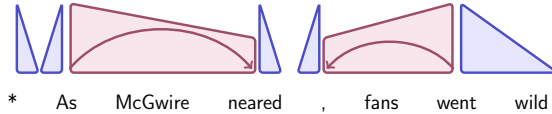
Vine Parsing



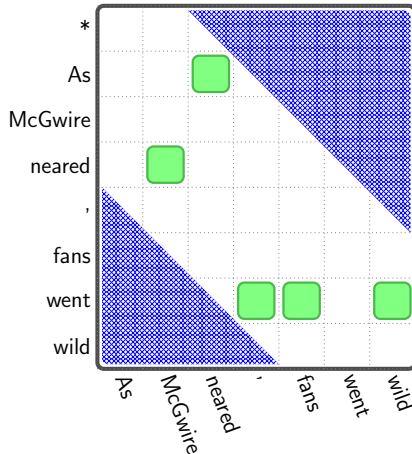
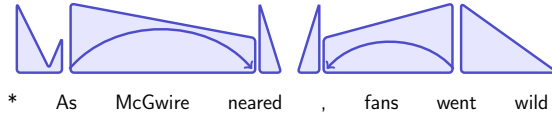
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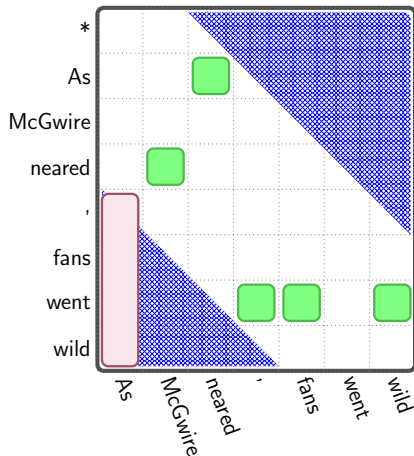
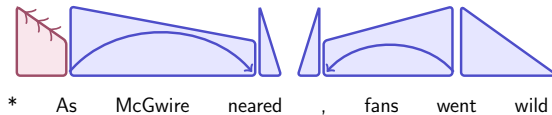
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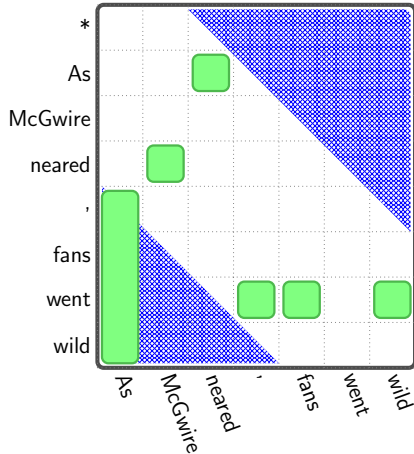
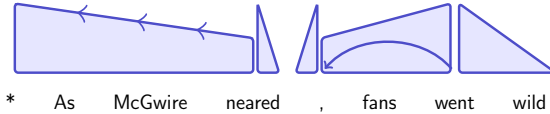
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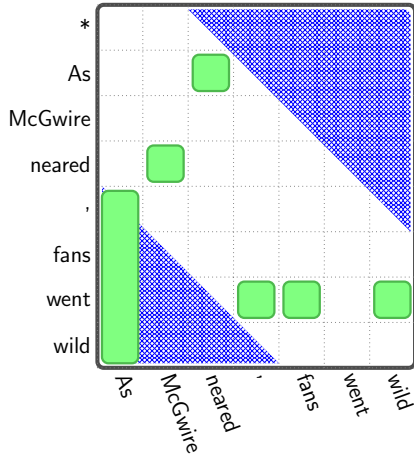
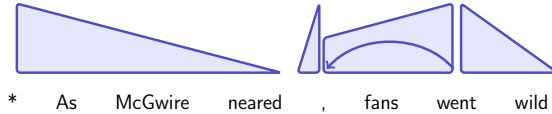
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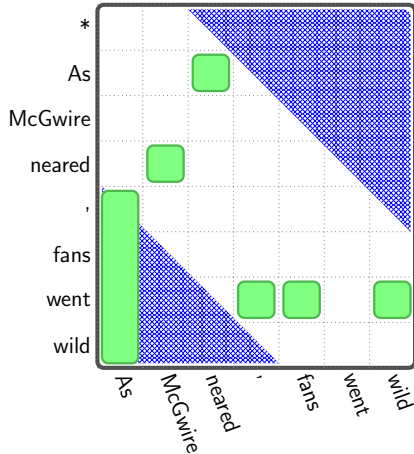
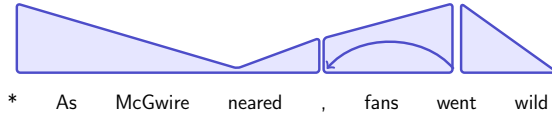
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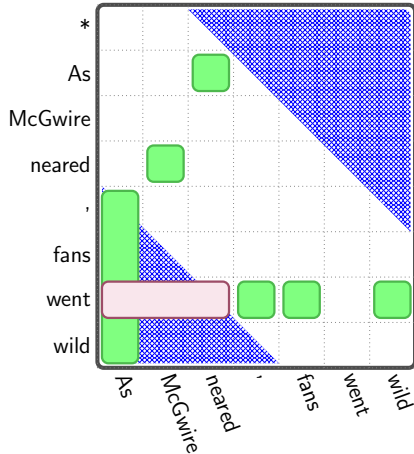
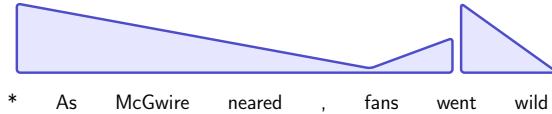
Vine Parsing



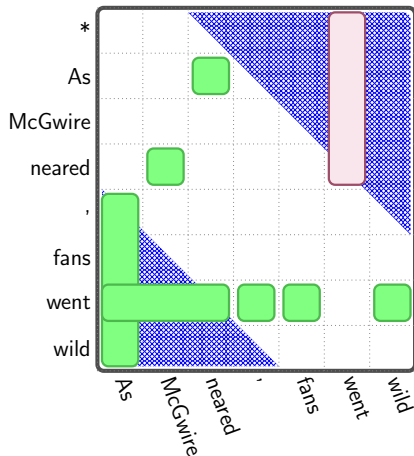
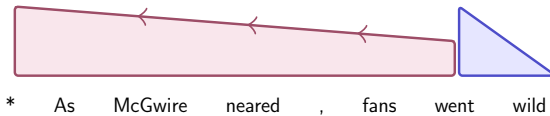
Vine Parsing



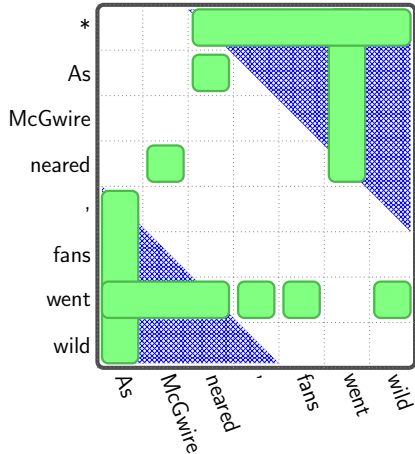
Vine Parsing



Vine Parsing



Vine Parsing



Arc Pruning

- Prune arcs based on max-marginals.

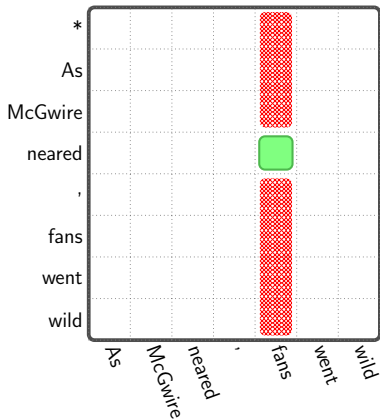
$$\text{maxmarginal}(a) = \max_{y:a \in y} (y \cdot w)$$

- Can compute using inside-outside algorithm.
- Generic algorithm using hypergraph parsing.

Max-Marginals for First-Order Arcs

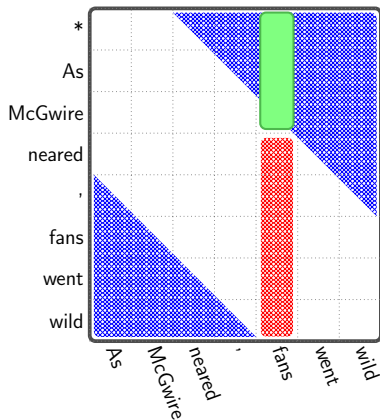
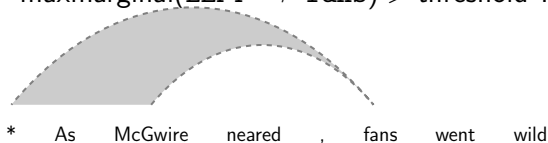
$\text{maxmarginal}(\text{neared} \rightarrow \text{fans}) > \text{threshold} ?$

* As McGwire neared , fans went wild



Max-Marginals for Outer Arcs

$\text{maxmarginal}(\text{LEFT} \rightarrow \text{fans}) > \text{threshold} ?$



pruning and training

Max-Marginal Pruning

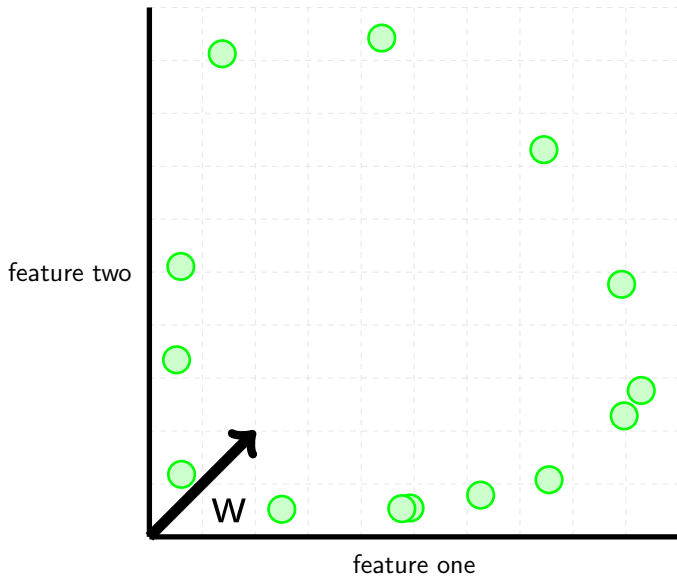
goal: Define a threshold on max-marginal score.

- Validation parameter α trades off between speed and accuracy.

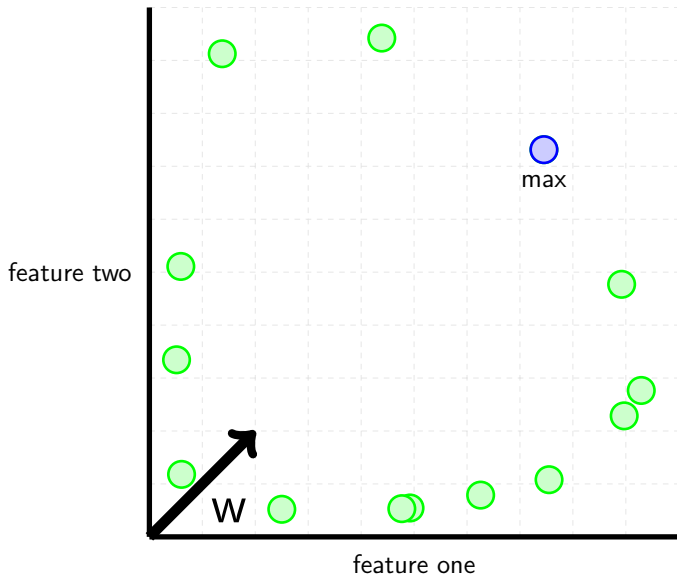
$$t_{\alpha}(w) = \alpha \max_y (y \cdot w) + (1 - \alpha) \frac{1}{|A|} \sum_{a \in A} \text{maxmarginal}(a, w)$$

- Highest scoring parse upper bounds any max-marginal.
- Assume average of max-marginals is lower than gold.

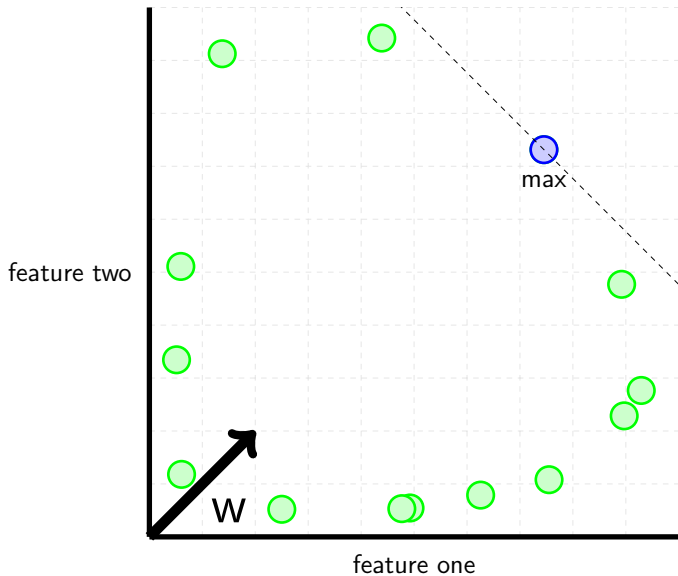
Pruning Threshold



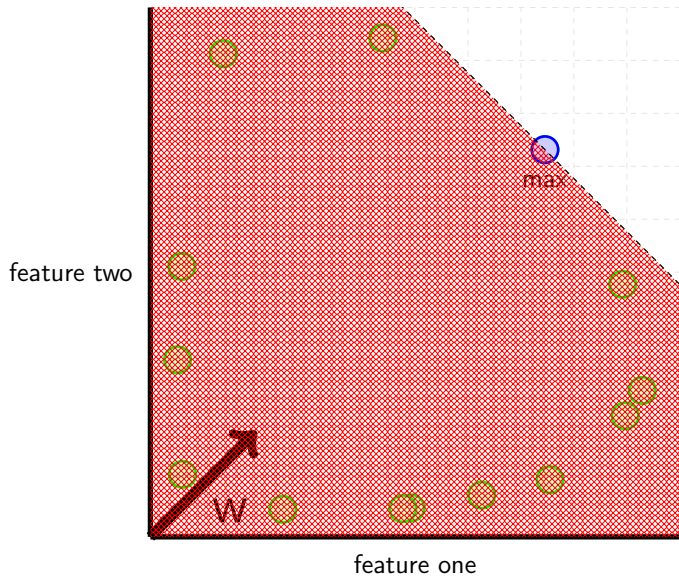
Pruning Threshold



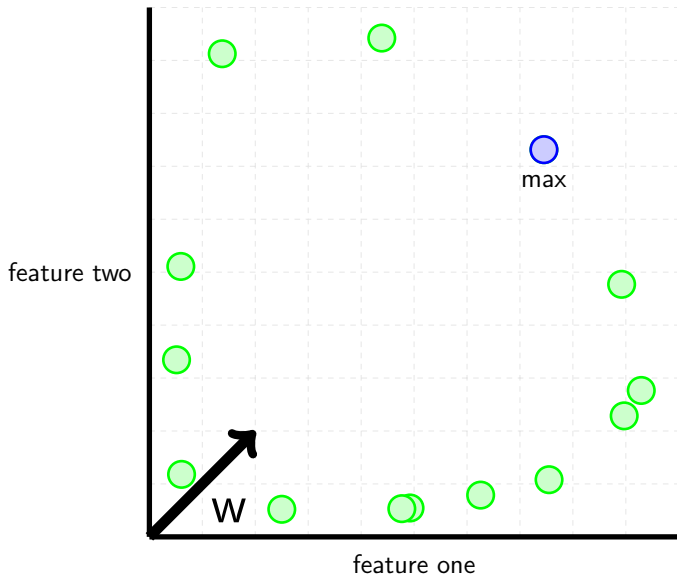
Pruning Threshold



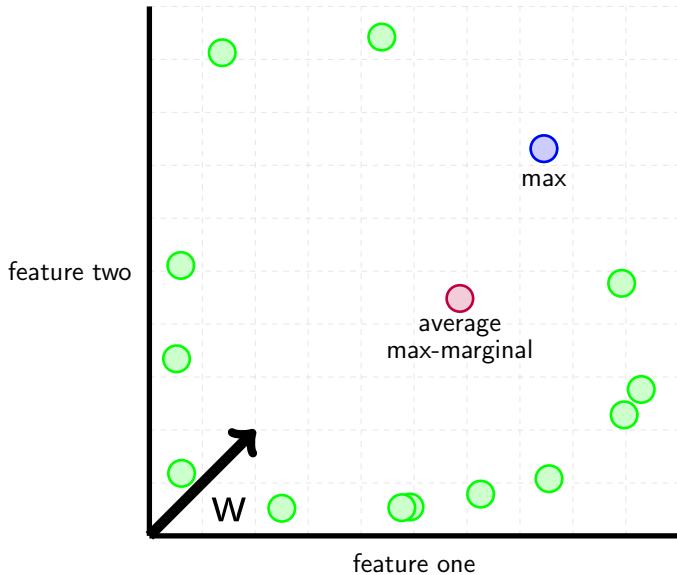
Pruning Threshold



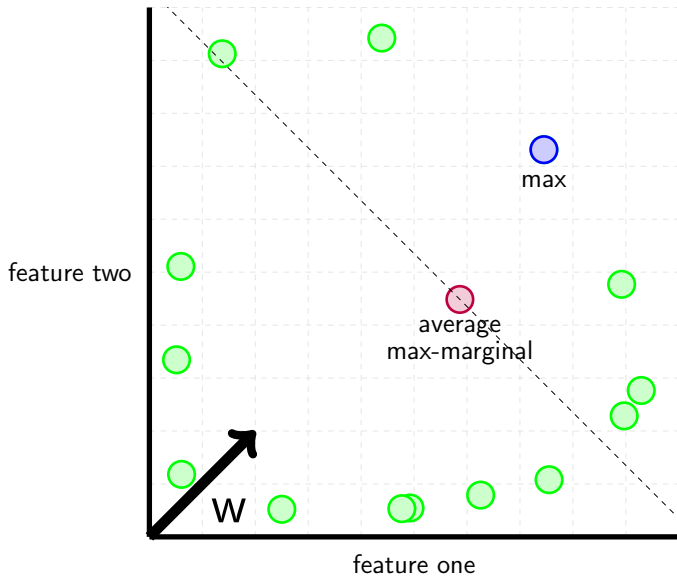
Pruning Threshold



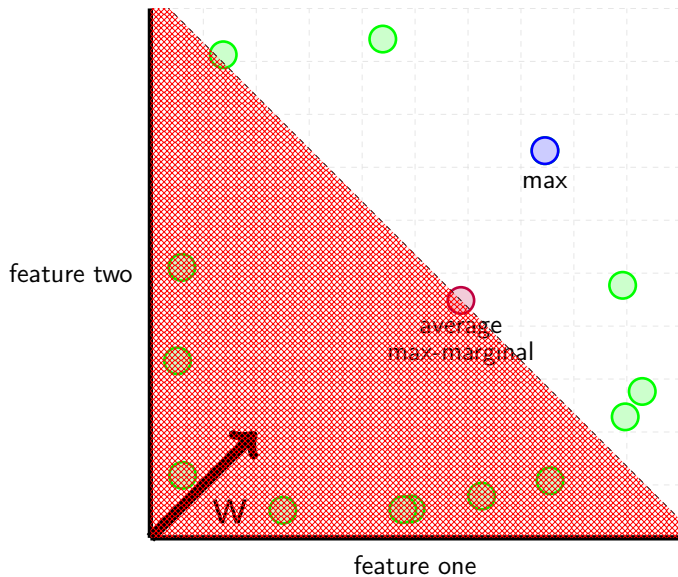
Pruning Threshold



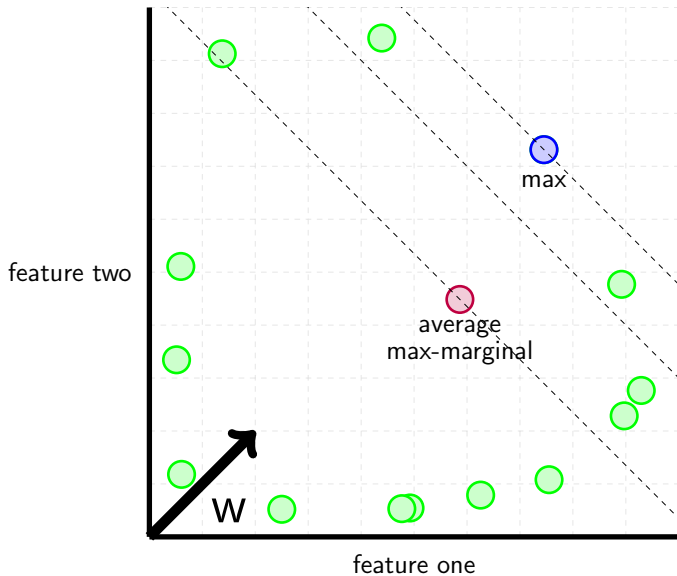
Pruning Threshold



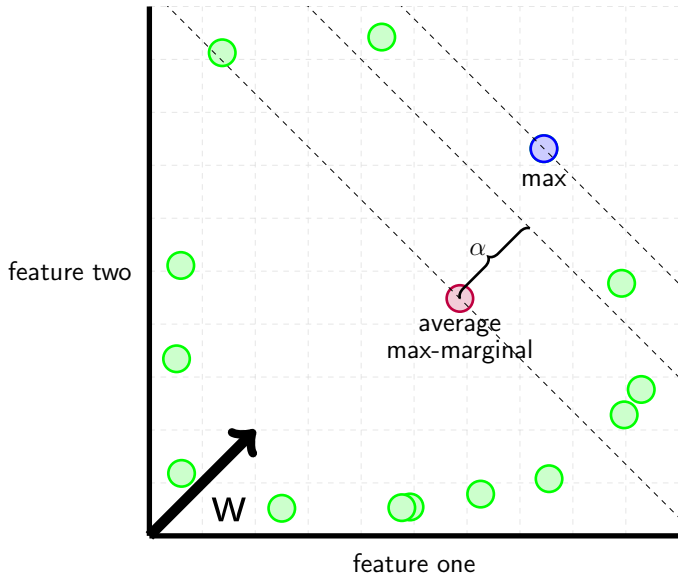
Pruning Threshold



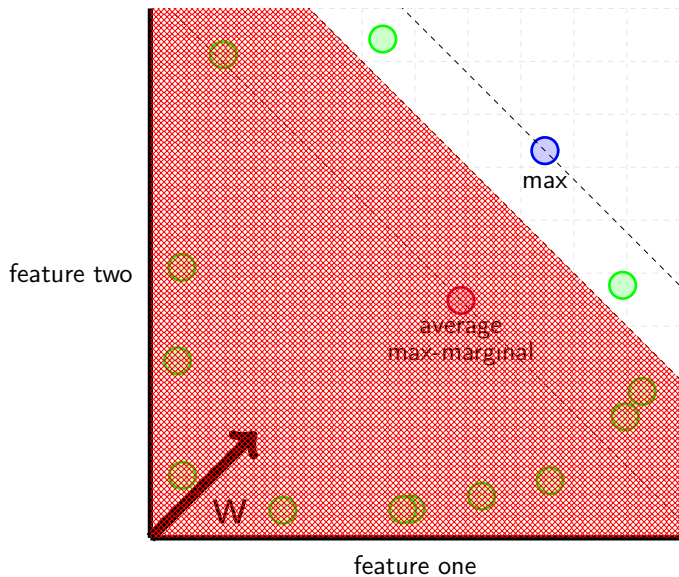
Pruning Threshold



Pruning Threshold



Pruning Threshold



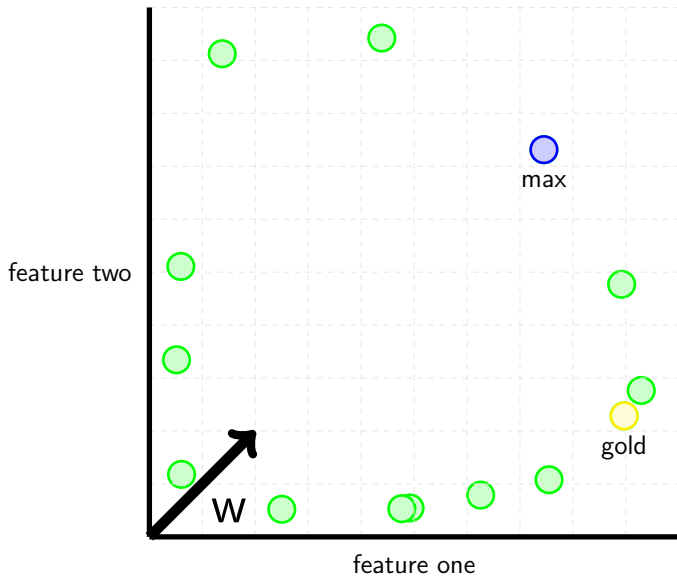
Structured Cascade Training (Weiss and Taskar, 2011)

- Train a linear model with a loss function for pruning.
- Regularized risk minimization with loss based on threshold

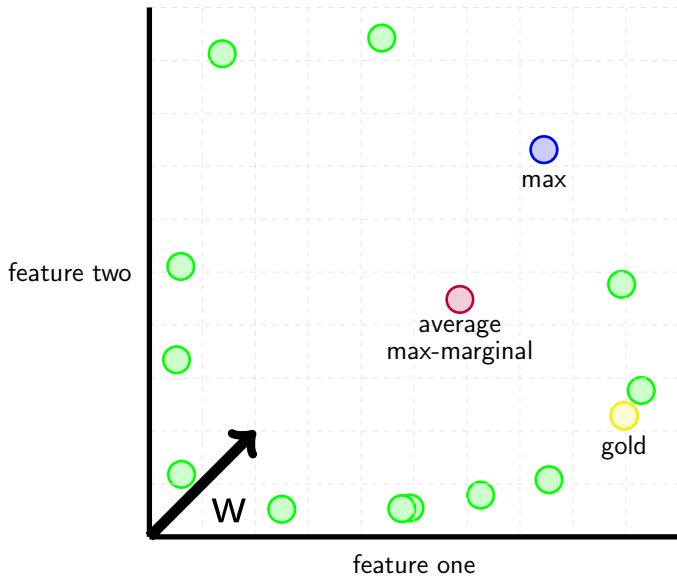
$$\min_w \lambda \|w\|^2 + \frac{1}{P} \sum_{p=1}^P [1 - y^{(p)} \cdot w + t_{\alpha}^{(p)}(w)]_+$$

- Can use a simple variant of perceptron/pegasos to train.

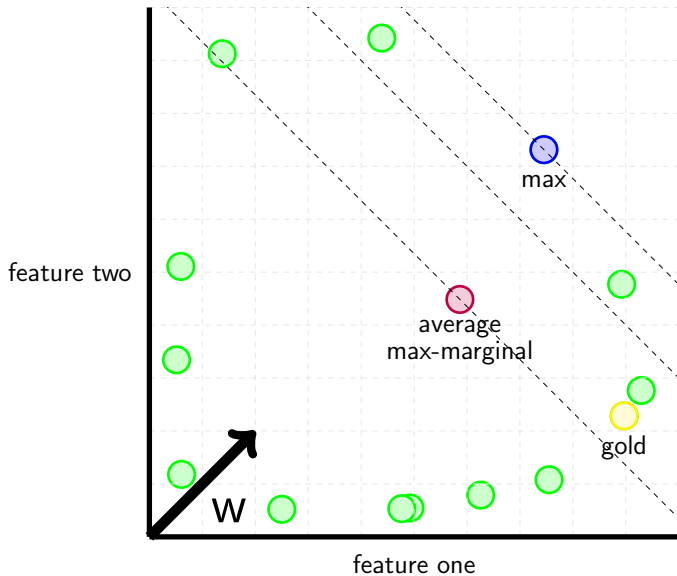
Structured Cascade Training



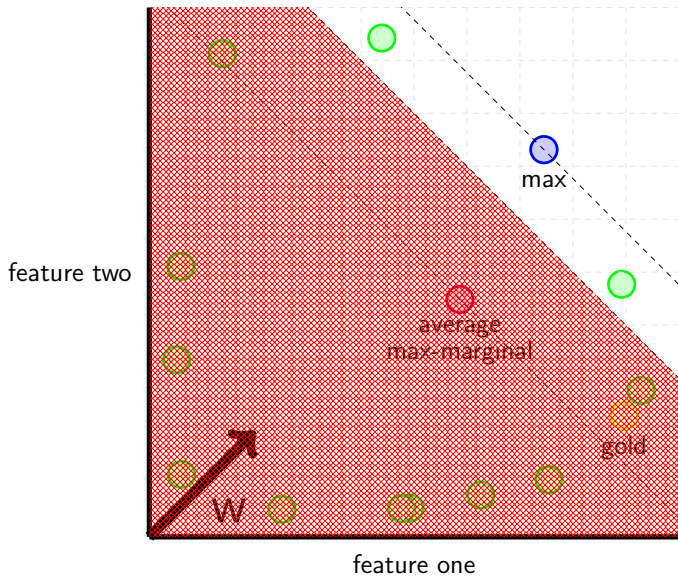
Structured Cascade Training



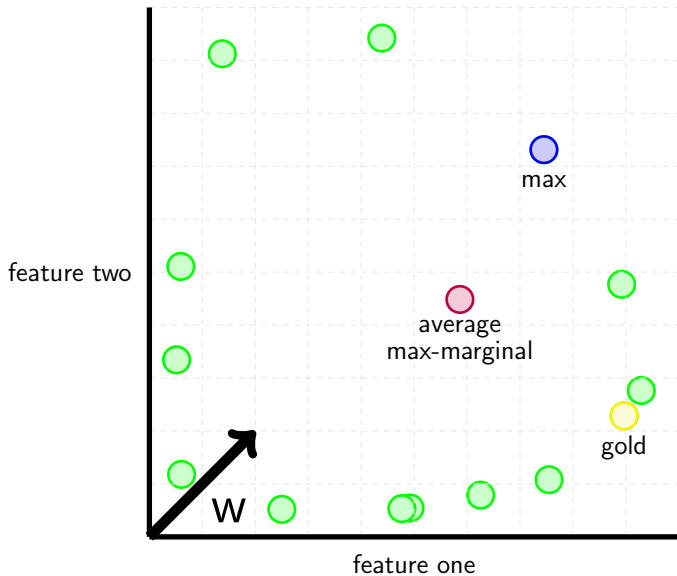
Structured Cascade Training



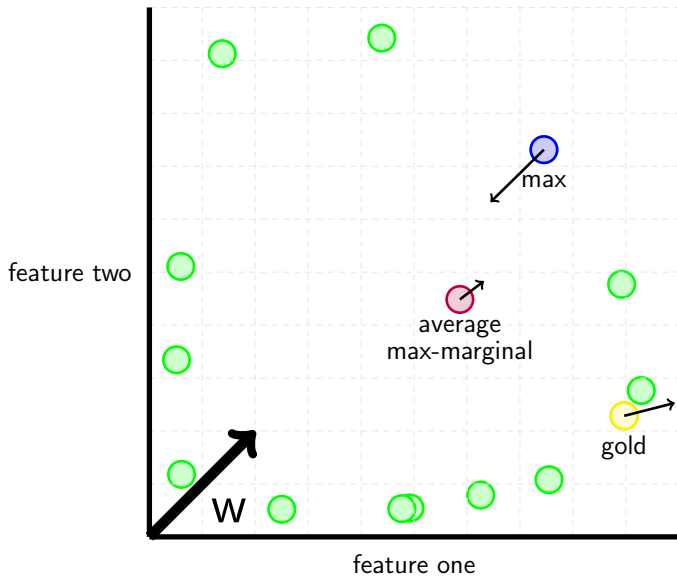
Structured Cascade Training



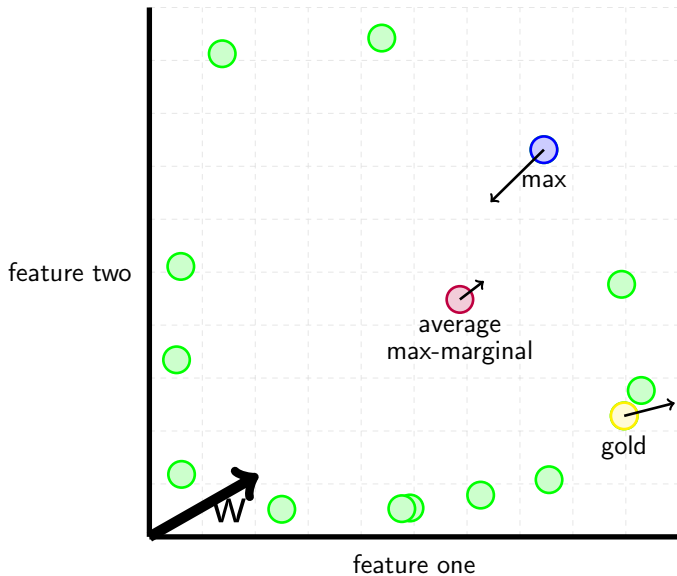
Structured Cascade Training



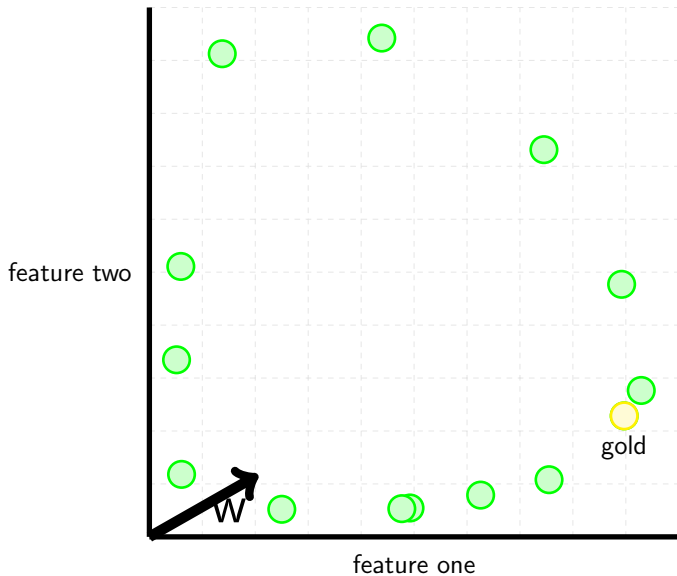
Structured Cascade Training



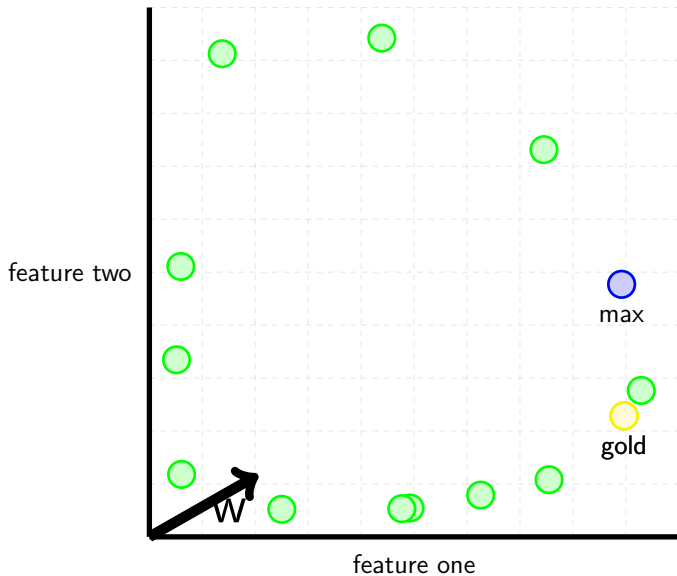
Structured Cascade Training



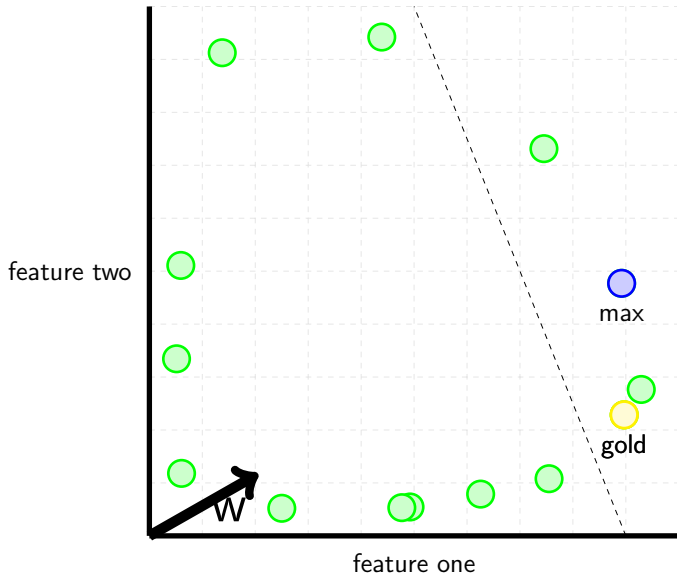
Structured Cascade Training



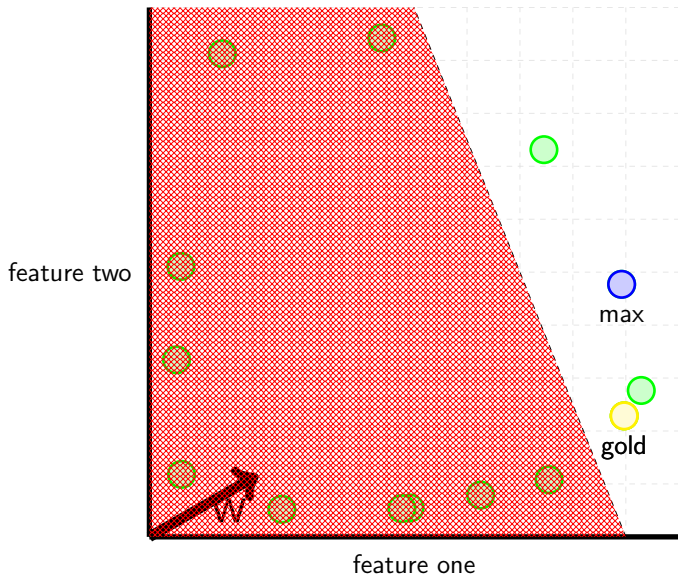
Structured Cascade Training



Structured Cascade Training



Structured Cascade Training



experiments

Implementation

Inference

- Experiments use a highly-optimized C++ implementation.
- Baseline first-order parser processes 2000 tokens/sec.
- Hypergraph parsing framework with shared inference.

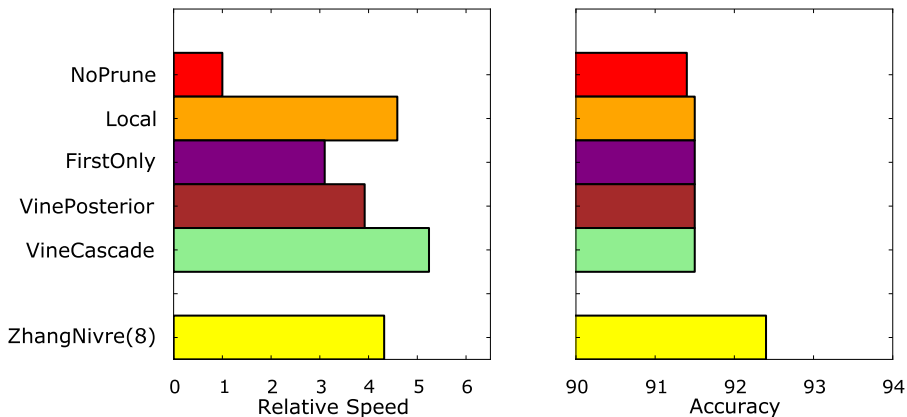
Model

- Final models trained with hamming-loss MIRA.
- Full collection of dependency parsing features (Koo, 2010).
- First-, second-, and third-order models match state-of-the-art.

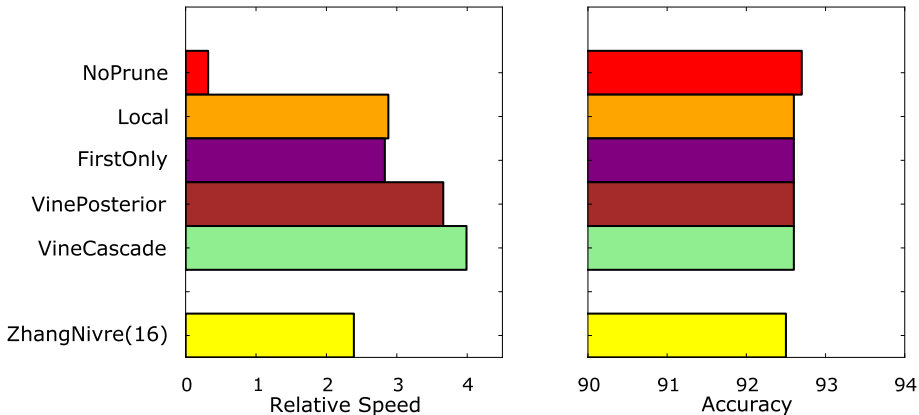
Baselines

NoPrune	exhaustive parsing model with no pruning
LocalShort	unstructured classifier over $O(n)$ short arcs (Bergsma and Cherry, 2010)
Local	unstructured classifier over $O(n^2)$ arcs (Bergsma and Cherry, 2010)
FirstOnly	structured first-order model in cascade (Koo, 2010)
VinePosterior	posterior pruning cascade trained with L-BFGS
ZhangNivre	reimplementation of state-of-the-art, k-best, transition-based parser (Zhang and Nivre, 2011).

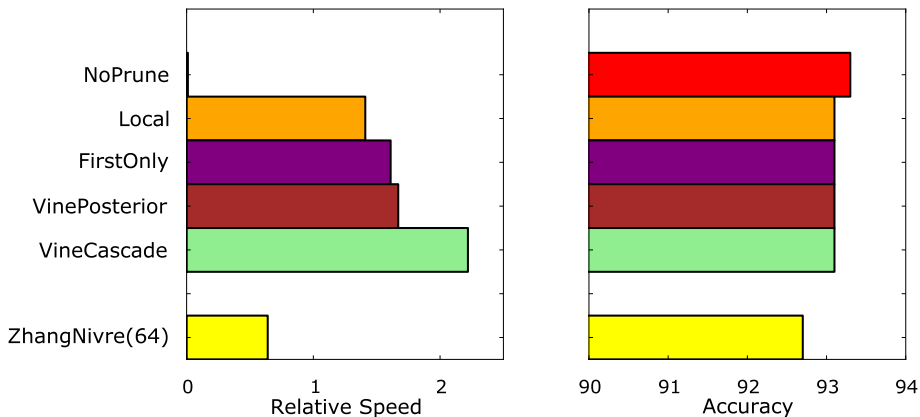
Speed/Accuracy Experiments: First-Order Parsing



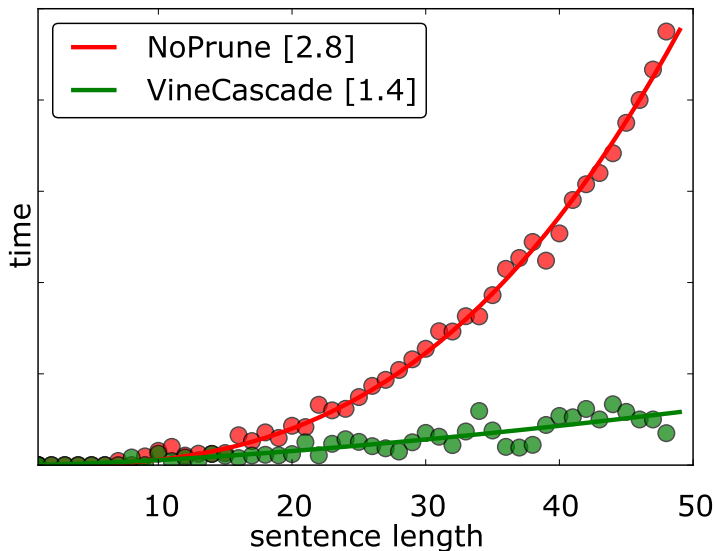
Speed/Accuracy Experiments: Second-Order Parsing



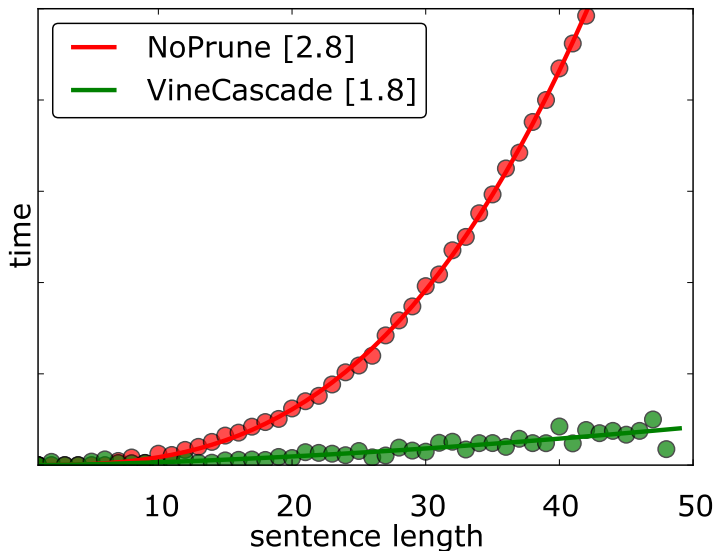
Speed/Accuracy Experiments: Third-Order Parsing



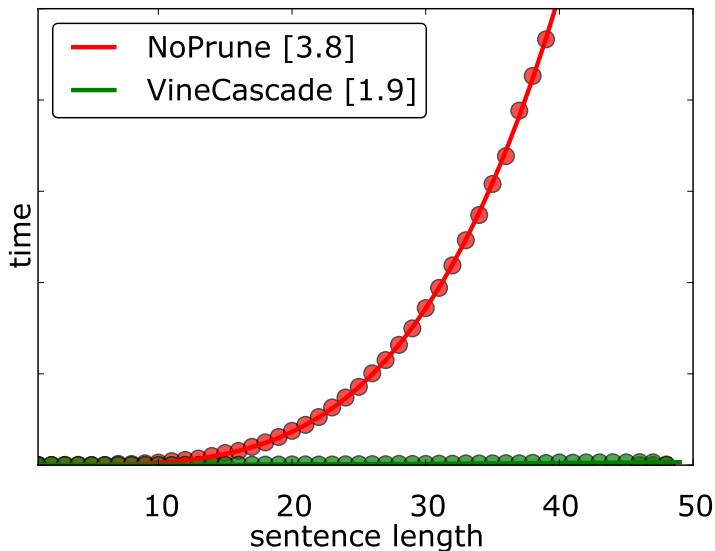
Empirical Complexity: First-Order Parsing



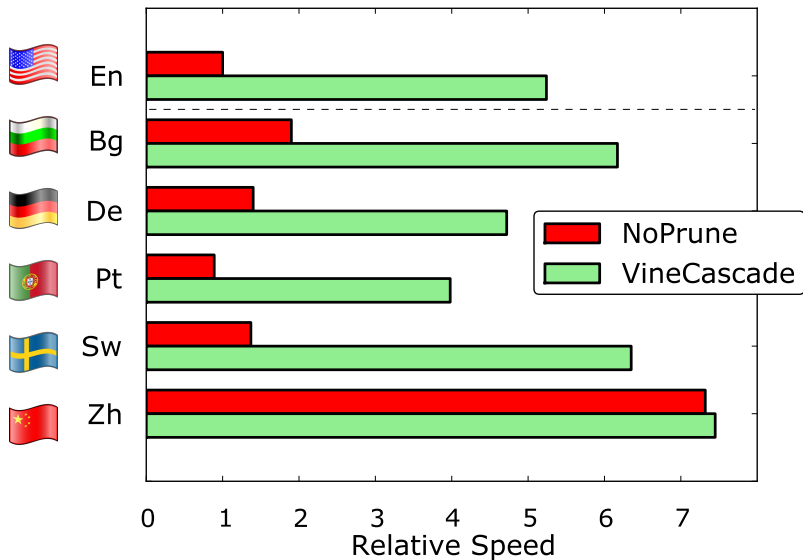
Empirical Complexity: Second-Order Parsing



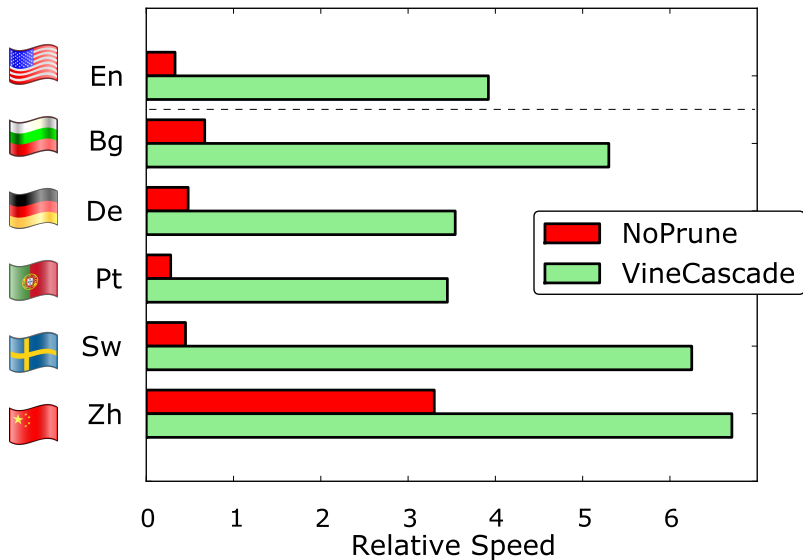
Empirical Complexity: Third-Order Parsing



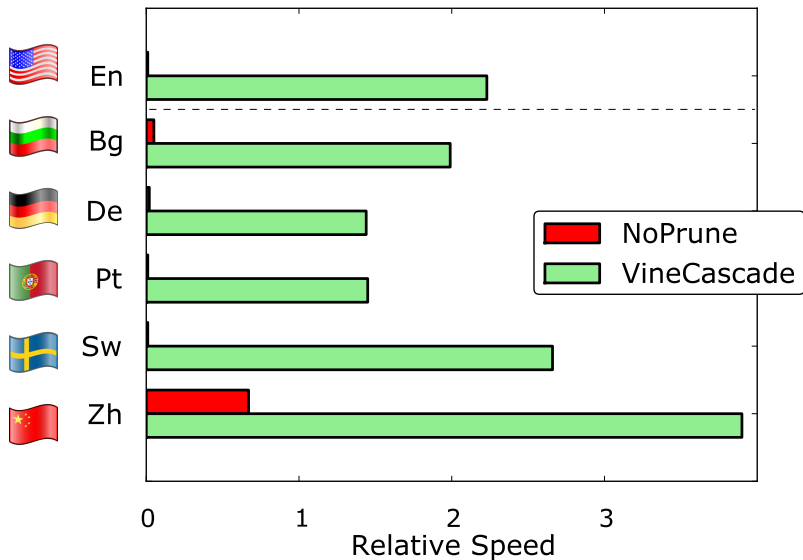
Multilingual Experiments: First-Order Parsing



Multilingual Experiments: Second-Order Parsing



Multilingual Experiments: Third-Order Parsing



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