Lecture 2: The SVM classifier

C19 Machine Learning Hilary 2015 A. Zisserman

- Review of linear classifiers
  - Linear separability
  - Perceptron

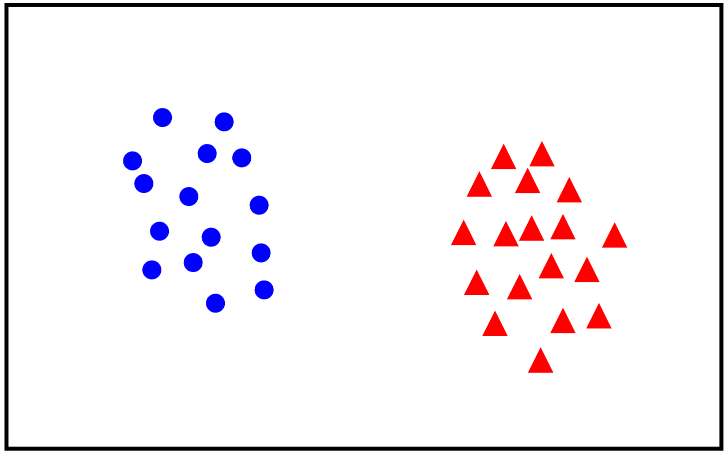
- Support Vector Machine (SVM) classifier
  - Wide margin
  - Cost function
  - Slack variables
  - Loss functions revisited
  - Optimization

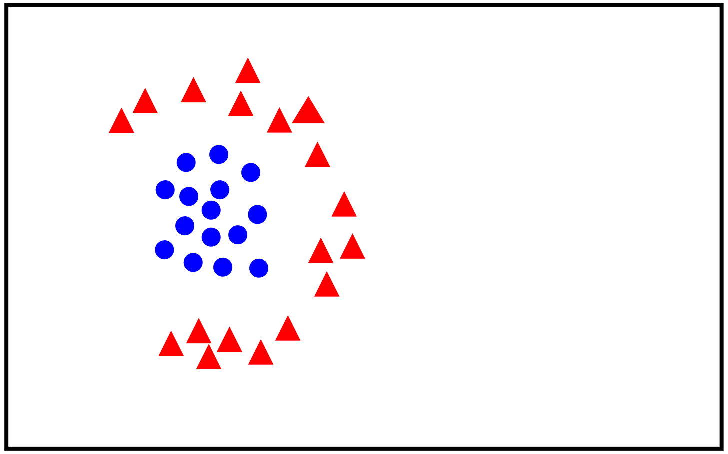
Binary Classification

Given training data $(\mathbf{x}_i, y_i)$ for $i = 1 \ldots N$, with $\mathbf{x}_i \in \mathbb{R}^d$ and $y_i \in \{-1, 1\}$, learn a classifier $f(\mathbf{x})$ such that

$$f(\mathbf{x}_i) \begin{cases} \geq 0 & y_i = +1 \\ < 0 & y_i = -1 \end{cases}$$

i.e. $y_i f(\mathbf{x}_i) > 0$ for a correct classification.

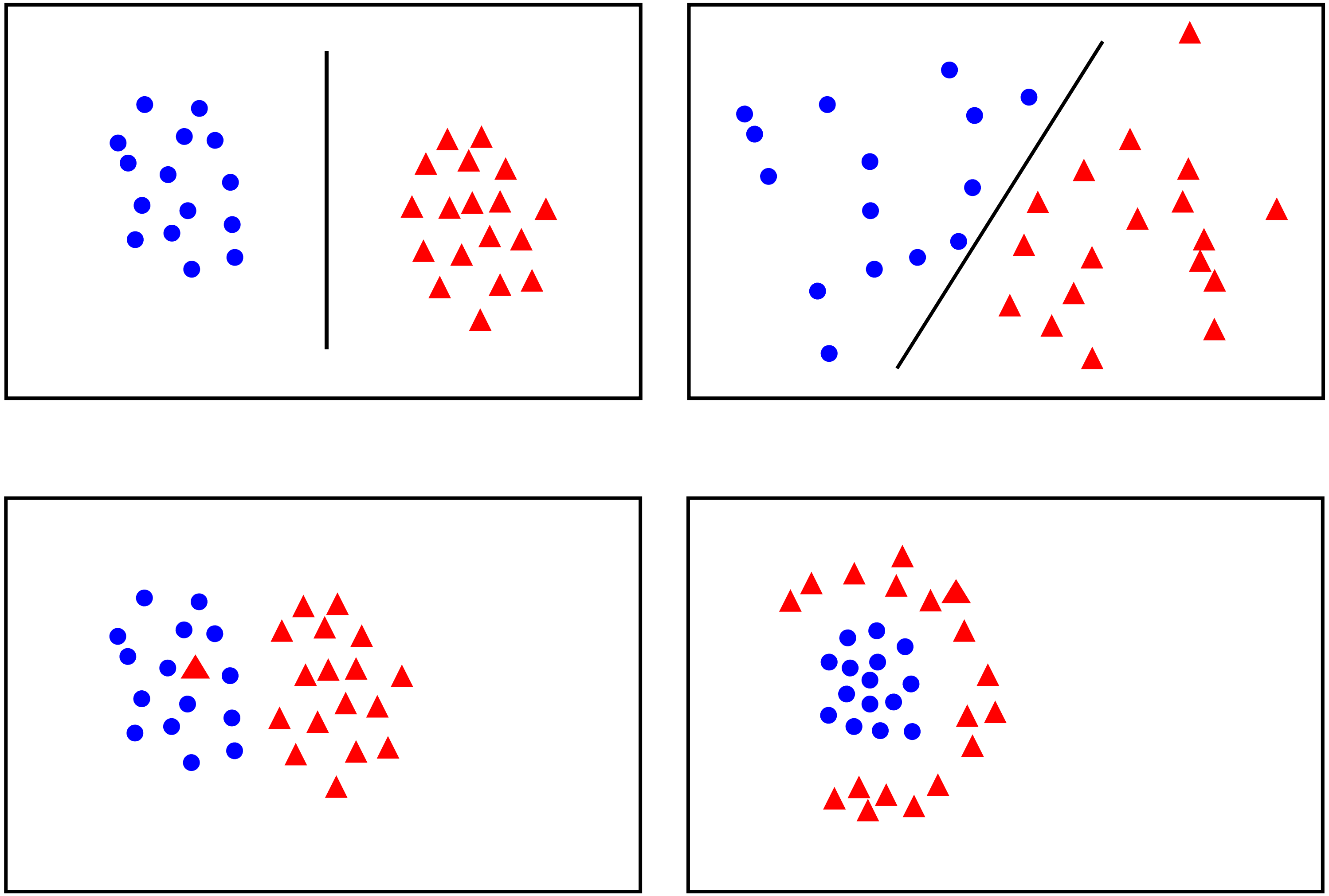




Linear separability

linearly separable

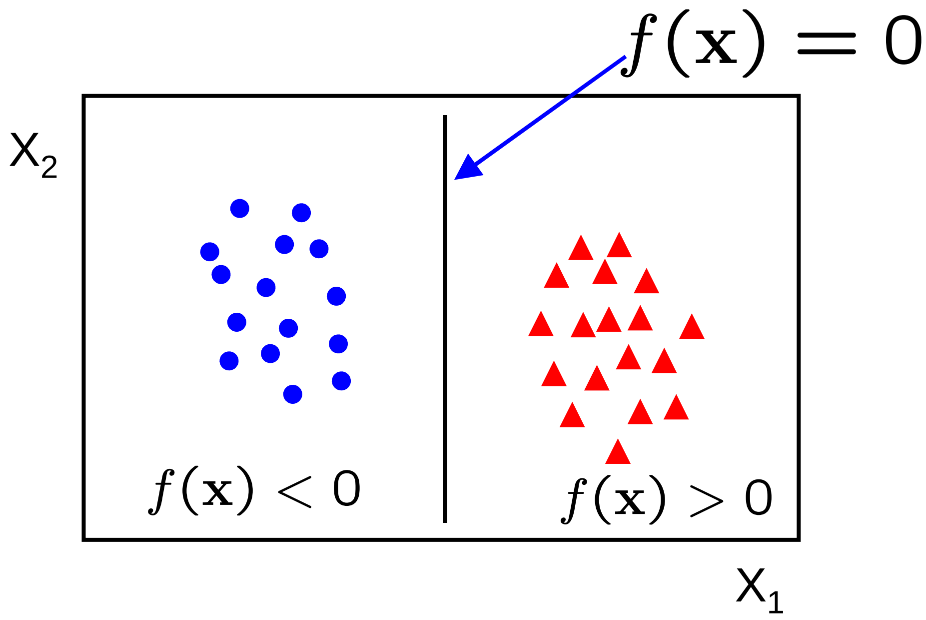
not linearly separable



Linear classifiers

A linear classifier has the form

$$f(\mathbf{x}) = \mathbf{w}^\top \mathbf{x} + b$$

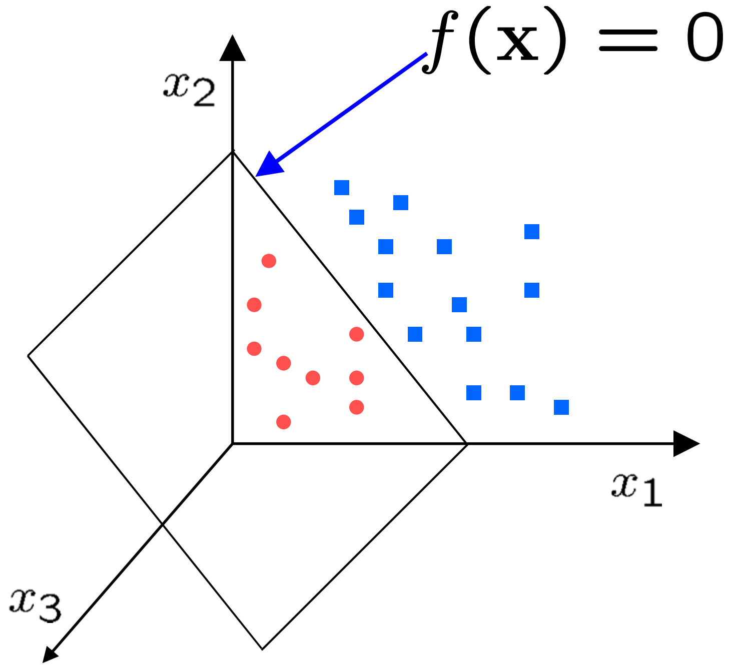


- in 2D the discriminant is a line
- $\mathbf{w}$ is the normal to the line, and b the bias
- $\mathbf{w}$ is known as the weight vector

Linear classifiers

A linear classifier has the form

$$f(\mathbf{x}) = \mathbf{w}^\top \mathbf{x} + b$$



- in 3D the discriminant is a plane, and in nD it is a hyperplane

For a K-NN classifier it was necessary to `carry' the training data

For a linear classifier, the training data is used to learn **w** and then discarded

Only **w** is needed for classifying new data

The Perceptron Classifier

Given linearly separable data $\mathbf{x}_i$ labelled into two categories $y_i = \{-1,1\}$, find a weight vector **w** such that the discriminant function

$$f(\mathbf{x}_i) = \mathbf{w}^\top \mathbf{x}_i + b$$

separates the categories for i = 1, .., N

- how can we find this separating hyperplane ?

The Perceptron Algorithm

Write classifier as $f(\mathbf{x}_i) = \tilde{\mathbf{w}}^\top \tilde{\mathbf{x}}_i + w_0 = \mathbf{w}^\top \mathbf{x}_i$

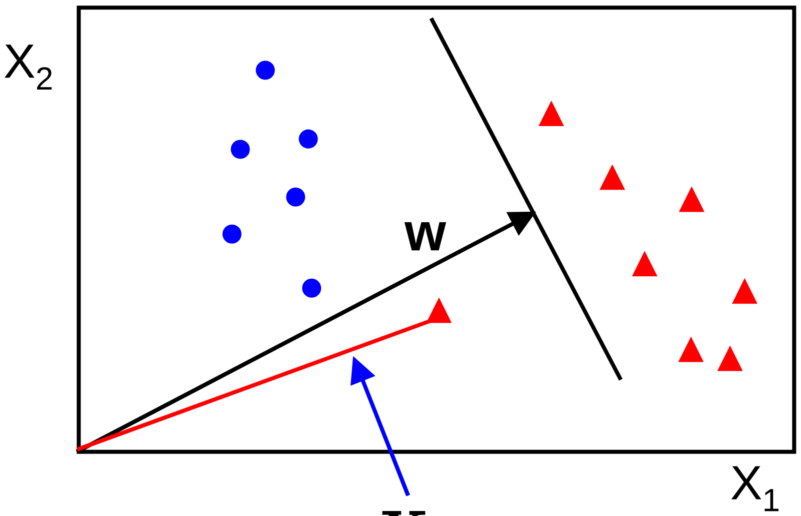
where $\mathbf{w} = (\tilde{\mathbf{w}}, w_0), \mathbf{x}_i = (\tilde{\mathbf{x}}_i, 1)$

- Initialize **w** = 0
- Cycle though the data points { $\mathbf{x}_i$, y_i }
  - if $\mathbf{x}_i$ is misclassified then $\mathbf{w} \leftarrow \mathbf{w} + \alpha\,\text{sign}(f(\mathbf{x}_i))\,\mathbf{x}_i$
- Until all the data is correctly classified

For example in 2D

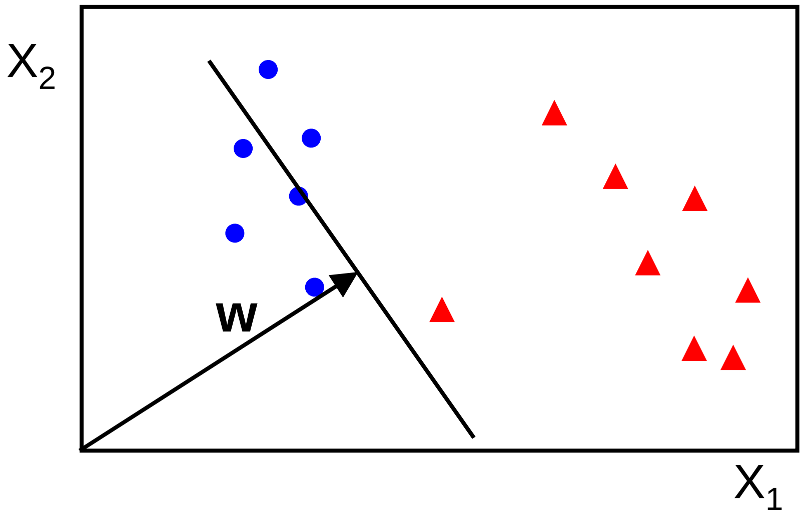
- Initialize **w** = 0
- Cycle though the data points { $\mathbf{x}_i$, y_i }
  - if $\mathbf{x}_i$ is misclassified then $\mathbf{w} \leftarrow \mathbf{w} + \alpha\, \mathrm{sign}(f(\mathbf{x}_i))\, \mathbf{x}_i$
- Until all the data is correctly classified

before update



$\mathbf{x}_i$

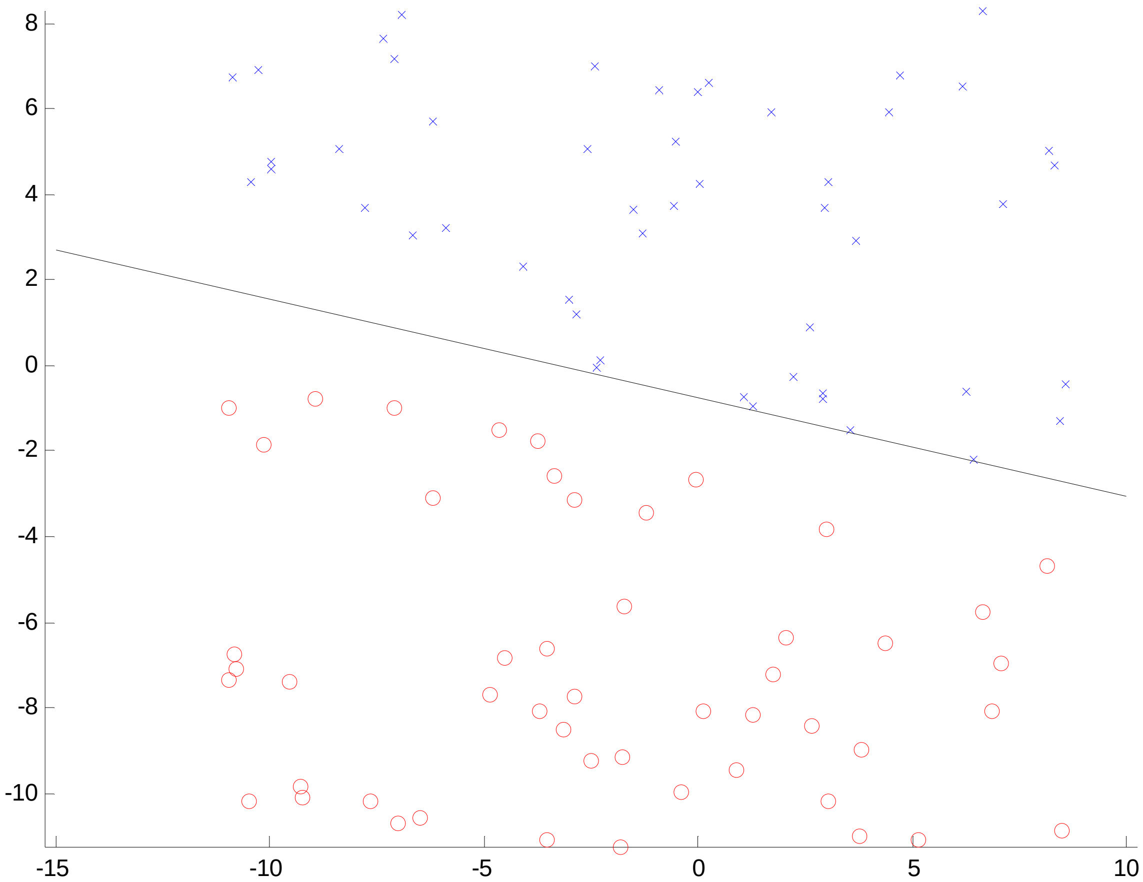
after update



$\mathbf{w} \leftarrow \mathbf{w} - \alpha\, \mathbf{x}_i$

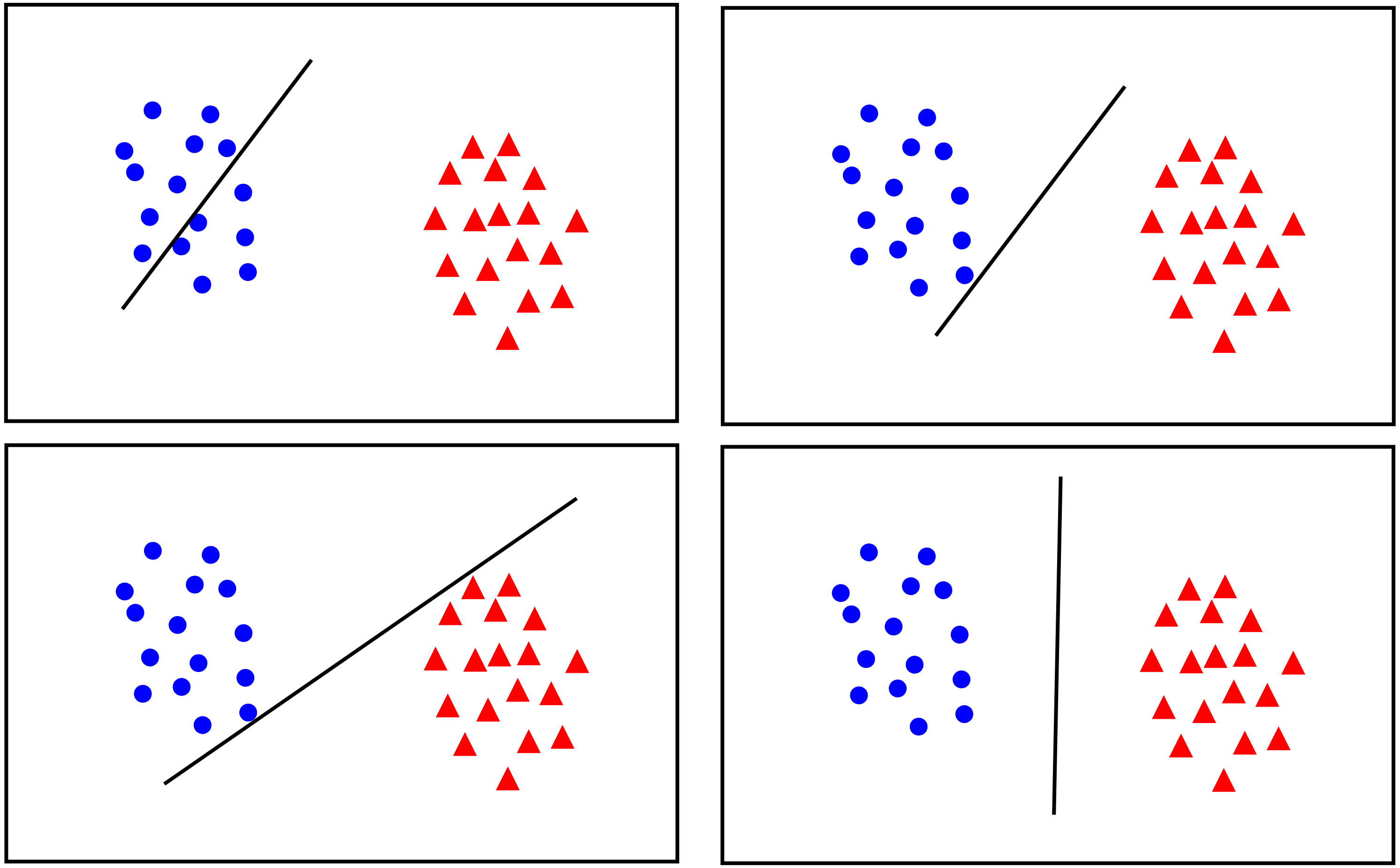
NB after convergence $\mathbf{w} = \sum_i^N \alpha_i \mathbf{x}_i$

Perceptron example



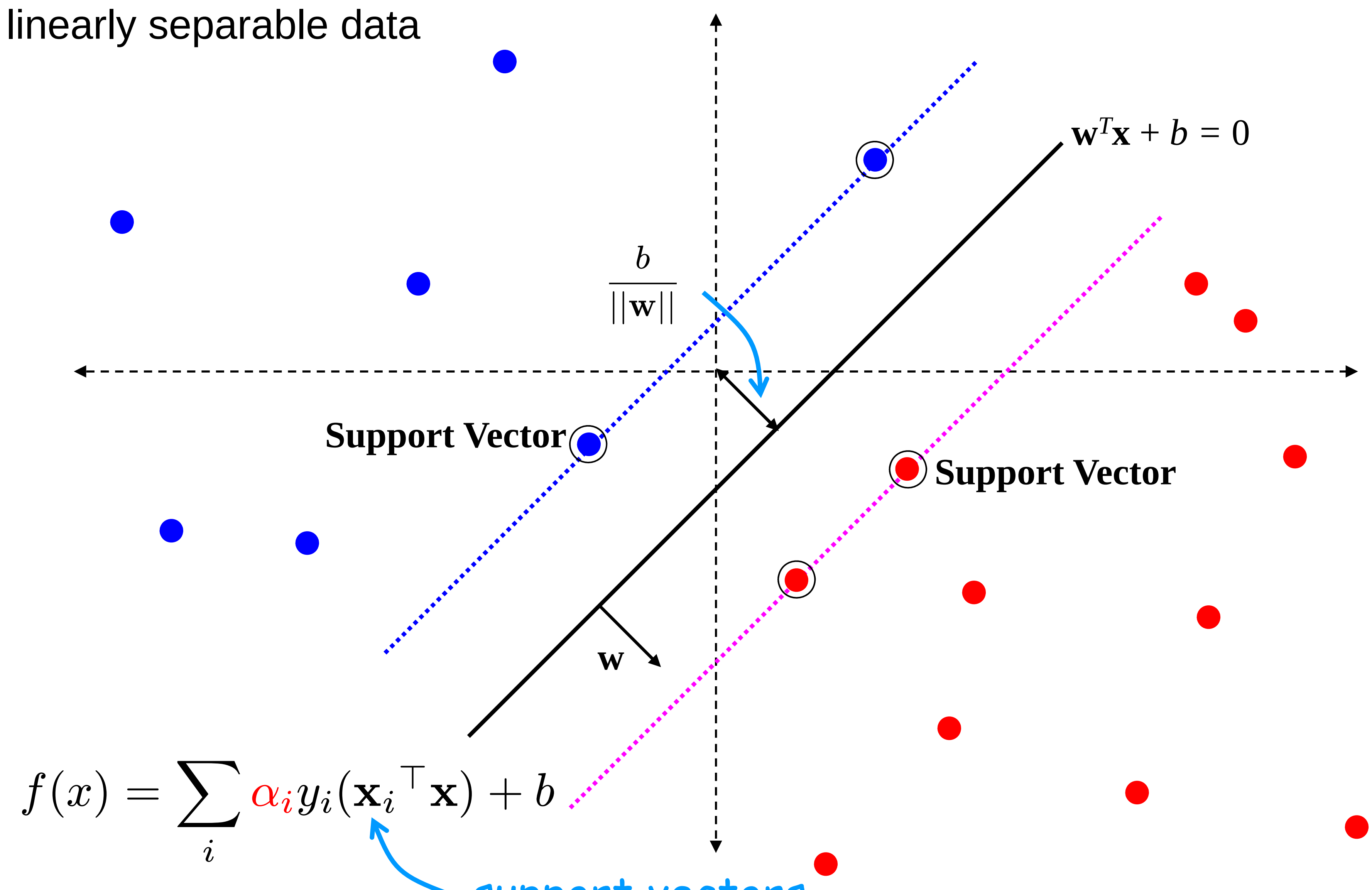
- if the data is linearly separable, then the algorithm will converge
- convergence can be slow …
- separating line close to training data
- we would prefer a larger margin for generalization

What is the best w?



- maximum margin solution: most stable under perturbations of the inputs

Support Vector Machine



$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i{}^\top \mathbf{x}) + b$$

support vectors

SVM – sketch derivation

- Since $\mathbf{w}^\top \mathbf{x} + b = 0$ and $c(\mathbf{w}^\top \mathbf{x} + b) = 0$ define the same plane, we have the freedom to choose the normalization of $\mathbf{w}$

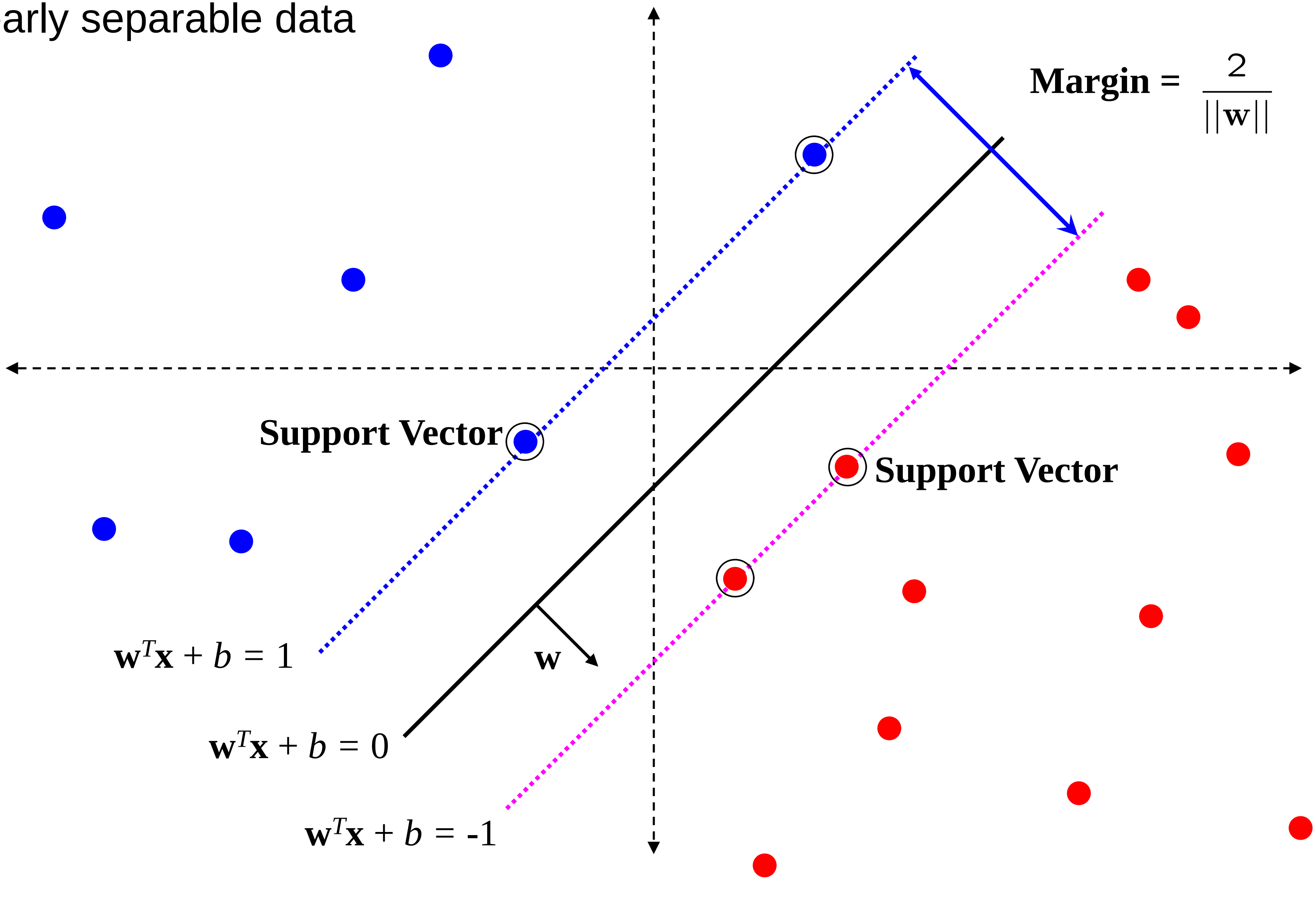
- Choose normalization such that $\mathbf{w}^\top \mathbf{x}_+ + b = +1$ and $\mathbf{w}^\top \mathbf{x}_- + b = -1$ for the positive and negative support vectors respectively

- Then the margin is given by

$$\frac{\mathbf{w}}{||\mathbf{w}||} \cdot \left(\mathbf{x}_+ - \mathbf{x}_-\right) = \frac{\mathbf{w}^\top \left(\mathbf{x}_+ - \mathbf{x}_-\right)}{||\mathbf{w}||} = \frac{2}{||\mathbf{w}||}$$

Support Vector Machine

linearly separable data



SVM – Optimization

- Learning the SVM can be formulated as an optimization:

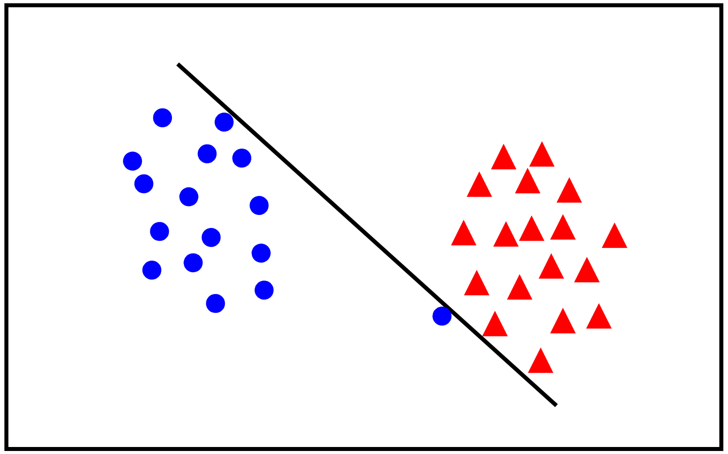
$$\max_{\mathbf{w}} \frac{2}{||\mathbf{w}||} \text{ subject to } \mathbf{w}^\top \mathbf{x}_i + b \begin{array}{ll} \geq 1 & \text{if } y_i = +1 \\ \leq -1 & \text{if } y_i = -1 \end{array} \text{ for } i = 1 \ldots N$$

- Or equivalently

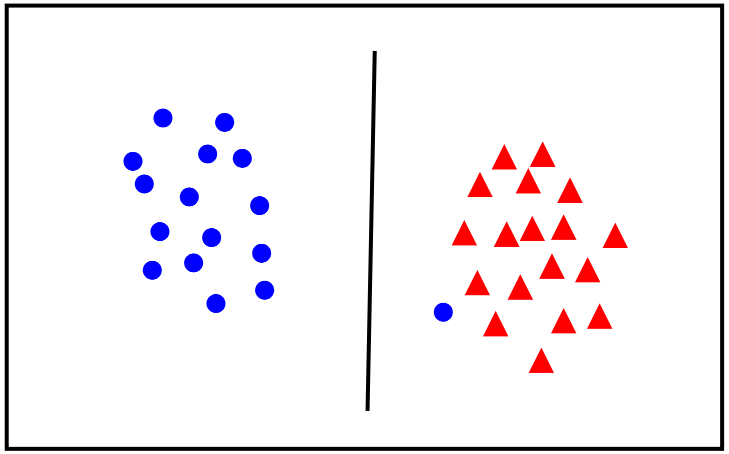
$$\min_{\mathbf{w}} ||\mathbf{w}||^2 \text{ subject to } y_i \left(\mathbf{w}^\top \mathbf{x}_i + b \right) \geq 1 \text{ for } i = 1 \ldots N$$

- This is a quadratic optimization problem subject to linear constraints and there is a unique minimum

Linear separability again: What is the best w?



- the points can be linearly separated but there is a very narrow margin



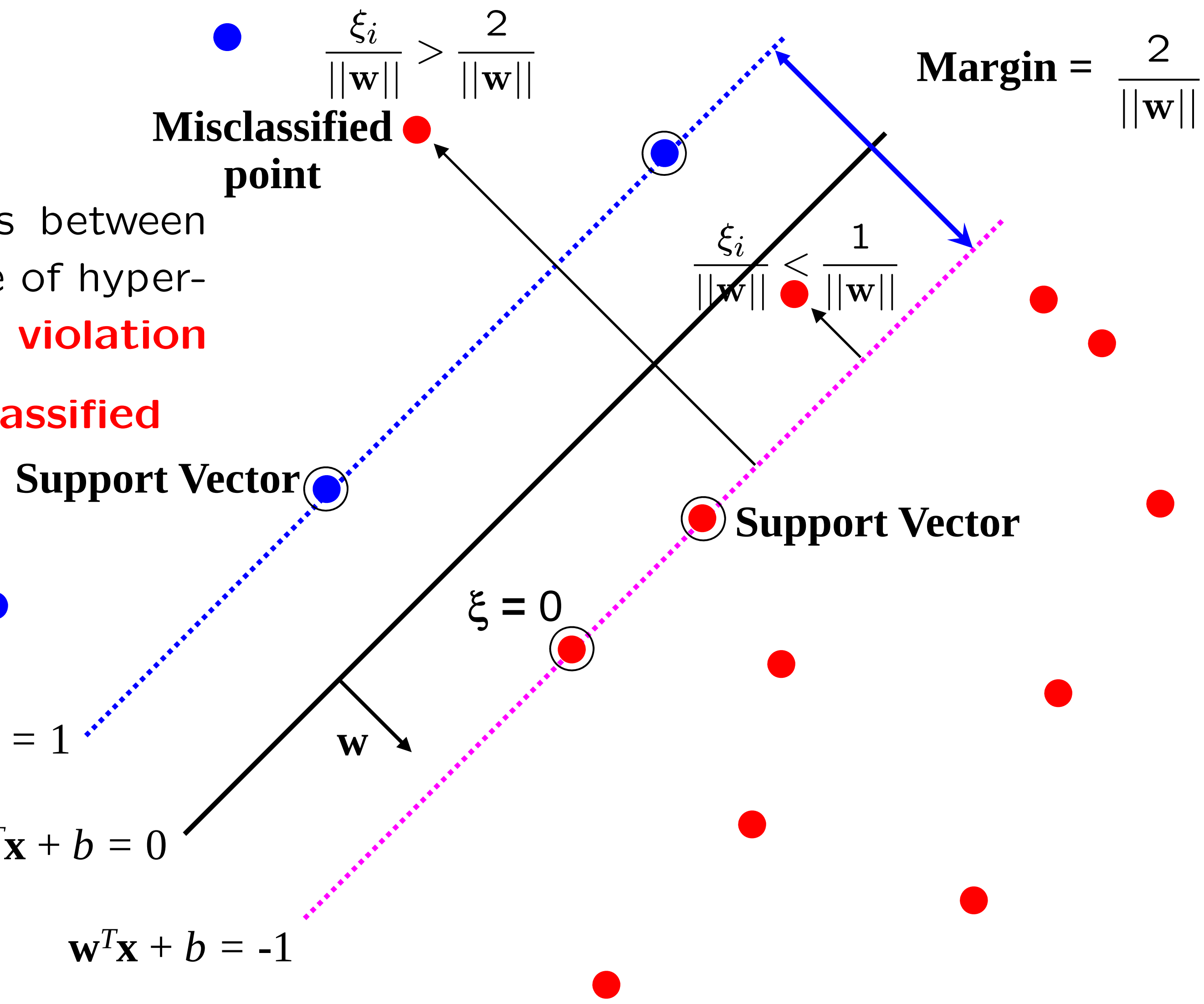
- but possibly the large margin solution is better, even though one constraint is violated

In general there is a trade off between the margin and the number of mistakes on the training data

Introduce “slack” variables

$$\xi_i \geq 0$$

- for $0 < \xi \leq 1$ point is between margin and correct side of hyper-plane. This is a **margin violation**
- for $\xi > 1$ point is **misclassified**



"Soft" margin solution

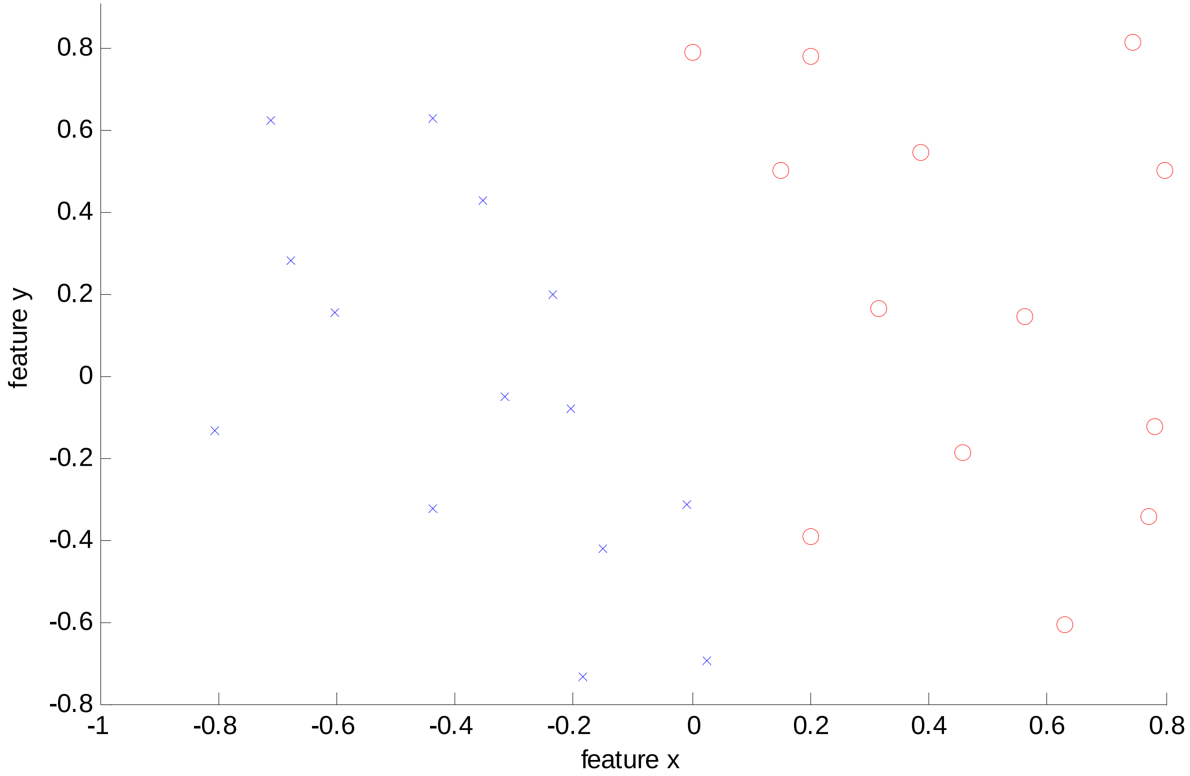
The optimization problem becomes

$$\min_{\mathbf{w}\in\mathbb{R}^d, \xi_i \in \mathbb{R}^+} ||\mathbf{w}||^2 + C\sum_i^N \xi_i$$

subject to

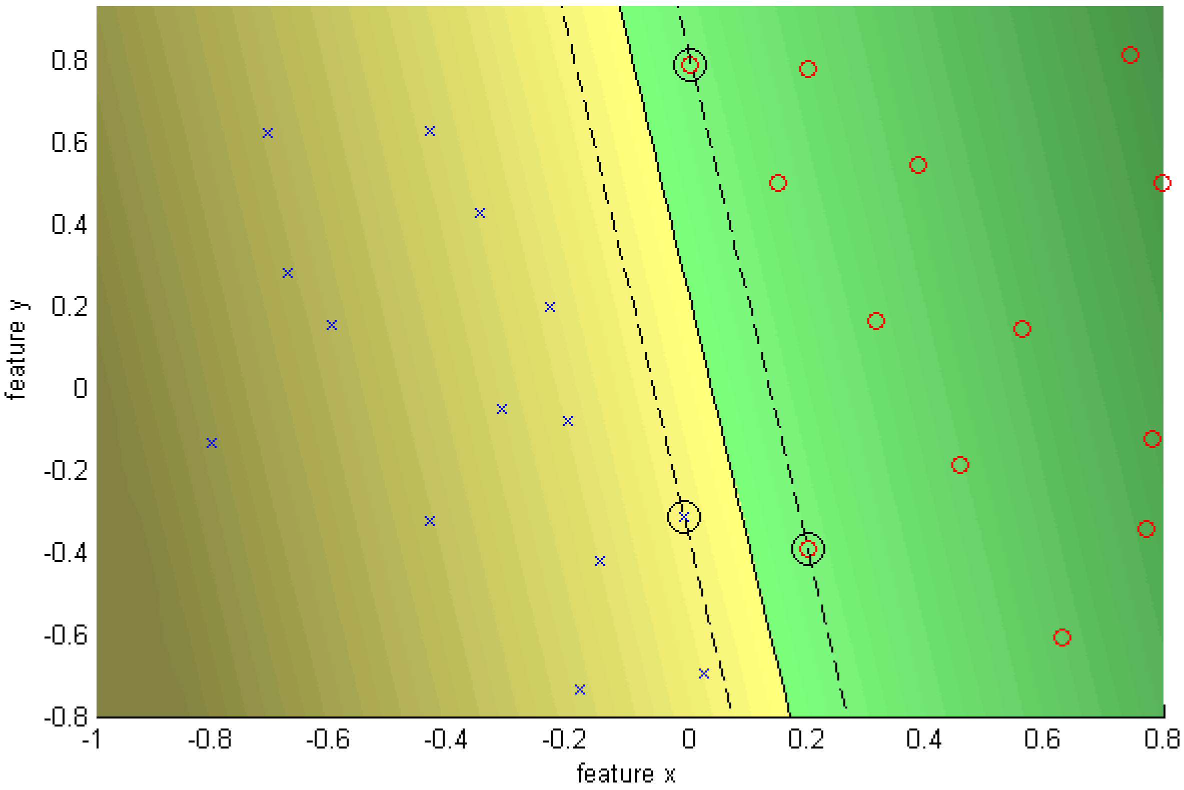
$$y_i\left(\mathbf{w}^\top \mathbf{x}_i + b\right) \geq 1 - \xi_i \text{ for } i = 1 \ldots N$$

- Every constraint can be satisfied if ξ_i is sufficiently large
- C is a regularization parameter:
  - small C allows constraints to be easily ignored $\rightarrow$ large margin
  - large C makes constraints hard to ignore $\rightarrow$ narrow margin
  - $C = \infty$ enforces all constraints: hard margin
- This is still a quadratic optimization problem and there is a unique minimum. Note, there is only one parameter, C.



- data is linearly separable
- but only with a narrow margin

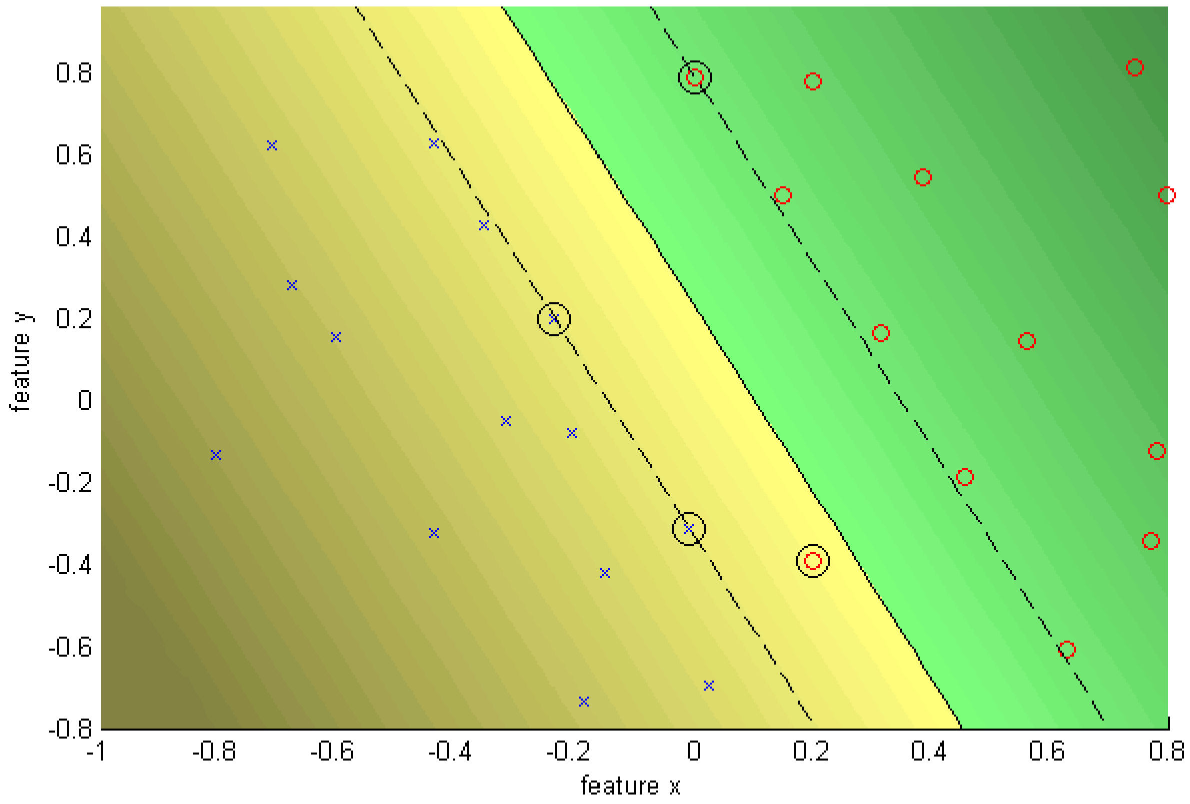
C = Infinity   hard margin

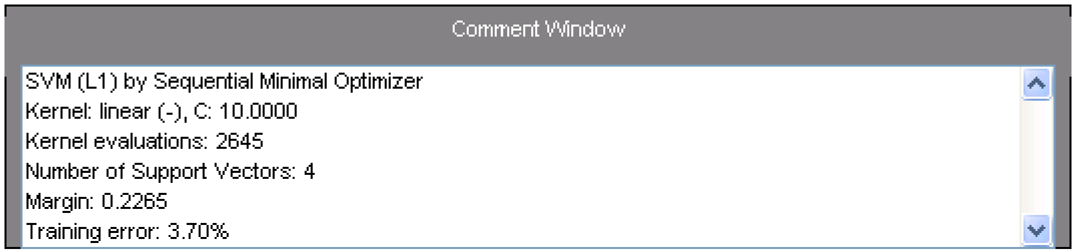


Comment Window

SVM (L1) by Sequential Minimal Optimizer
Kernel: linear (-), C: Inf
Kernel evaluations: 971
Number of Support Vectors: 3
Margin: 0.0966
Training error: 0.00%

C = 10   soft margin

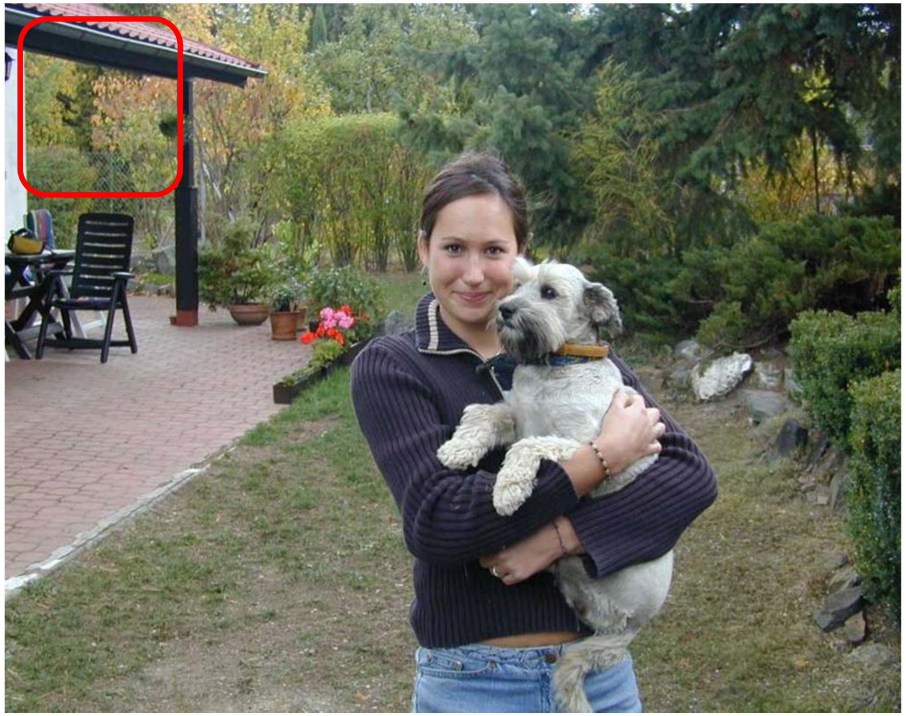




Application: Pedestrian detection in Computer Vision

Objective: detect (localize) standing humans in an image

• cf face detection with a sliding window classifier



• reduces object detection to binary classification

• does an image window contain a person or not?

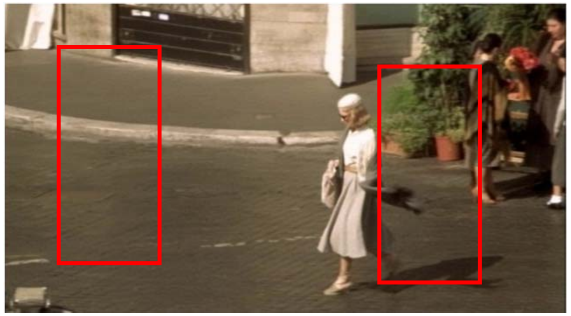
Method: the HOG detector

Training data and features

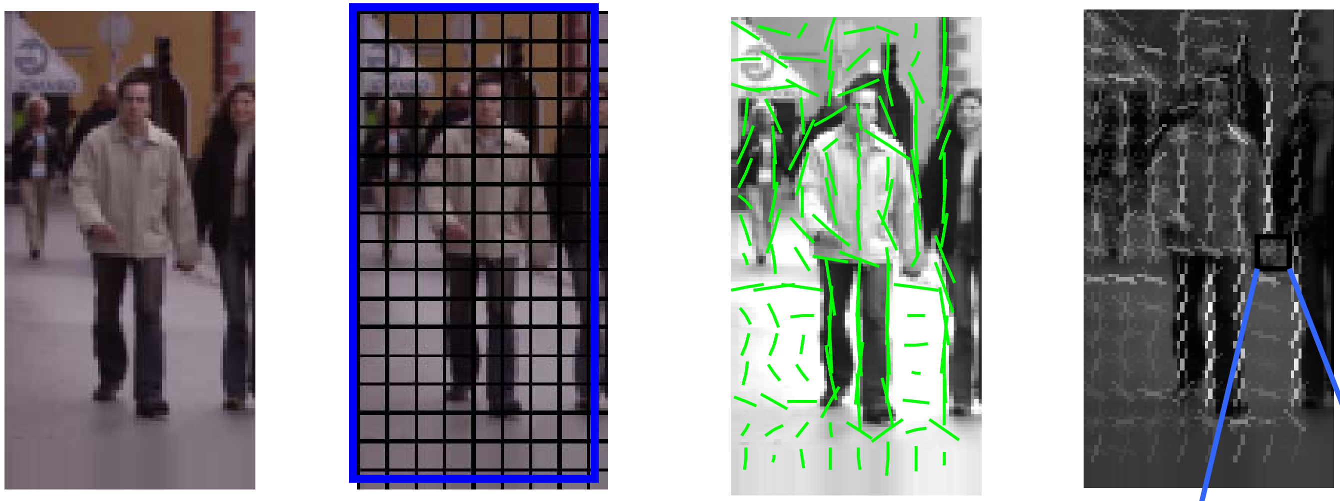
- Positive data – 1208 positive window examples



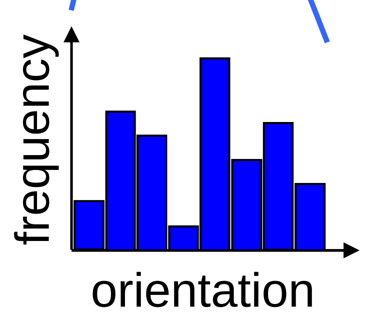

- Negative data – 1218 negative window examples (initially)

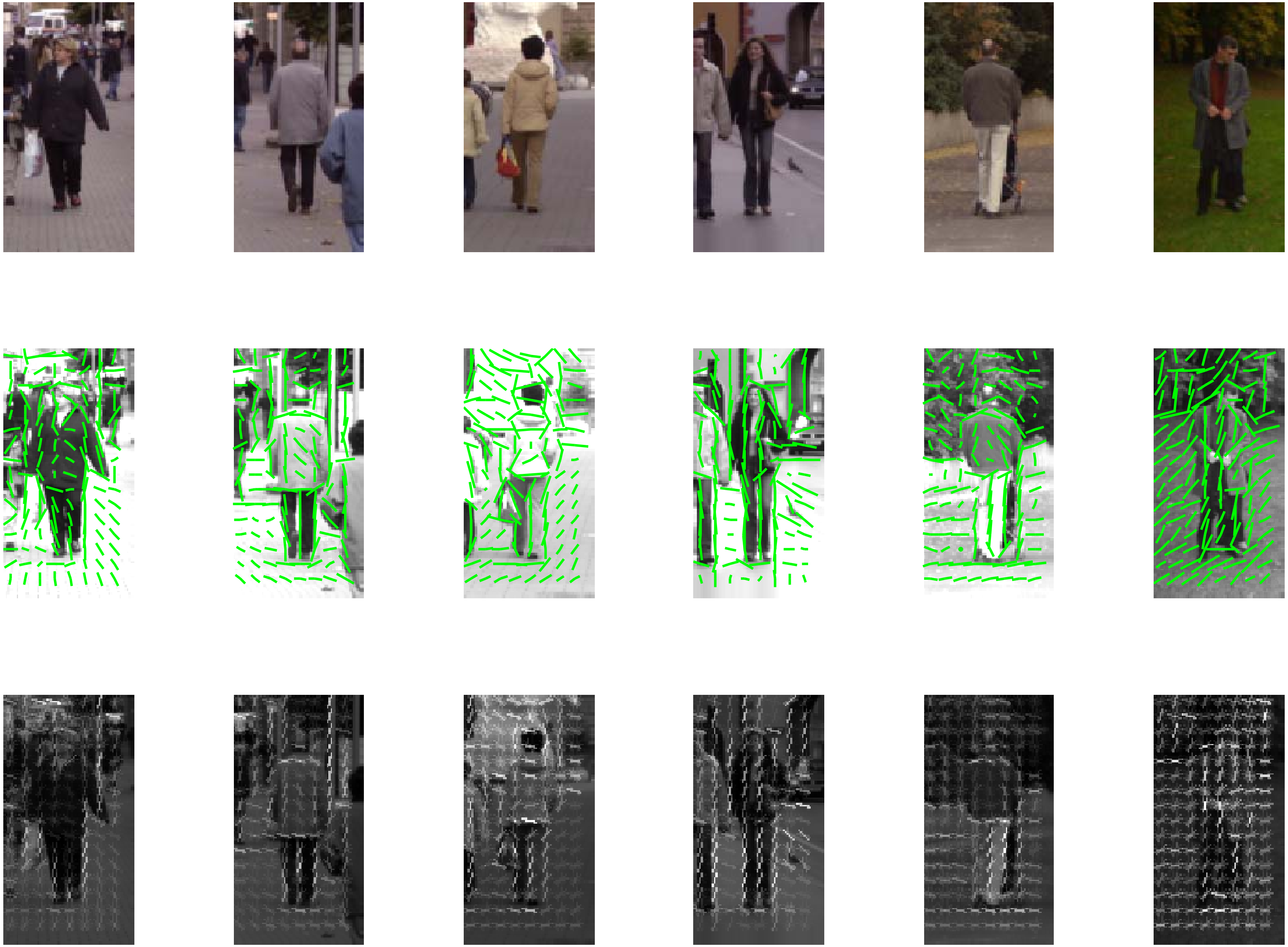
Feature: histogram of oriented gradients (HOG)



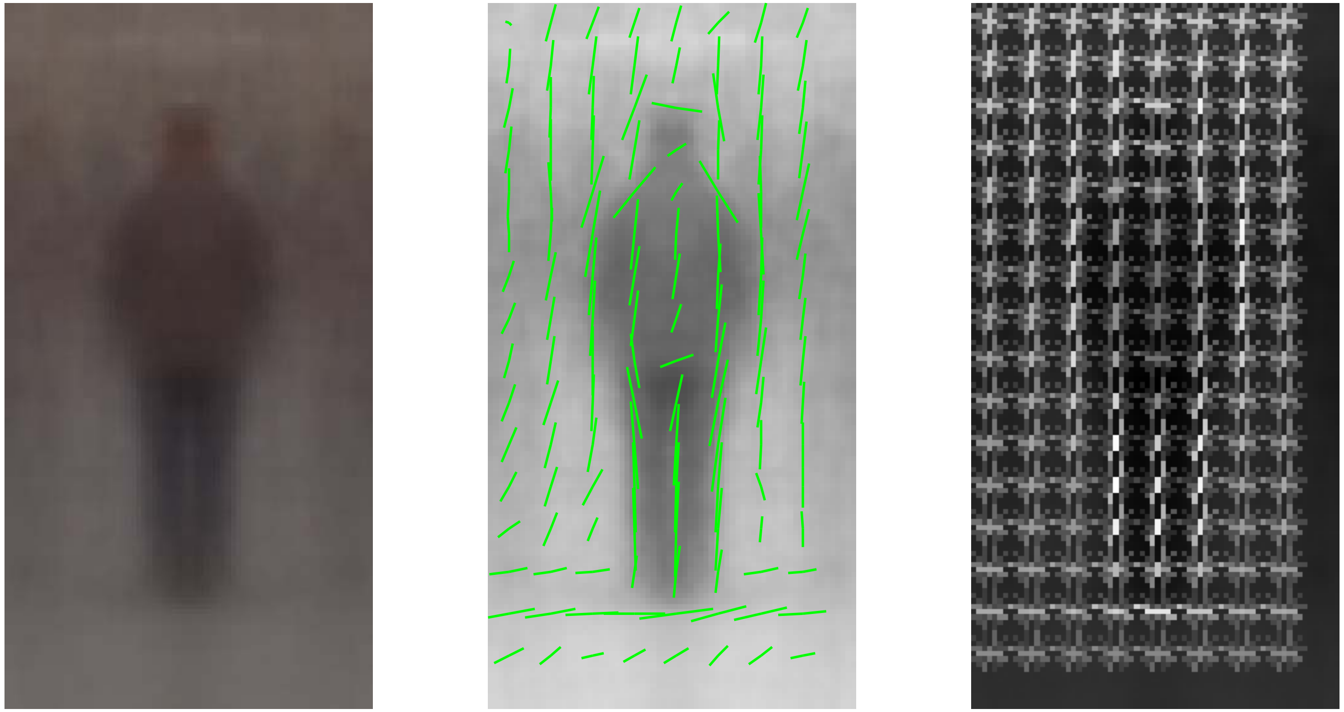
- tile window into 8 x 8 pixel cells
- each cell represented by HOG



Feature vector dimension = 16 x 8 (for tiling) x 8 (orientations) = 1024



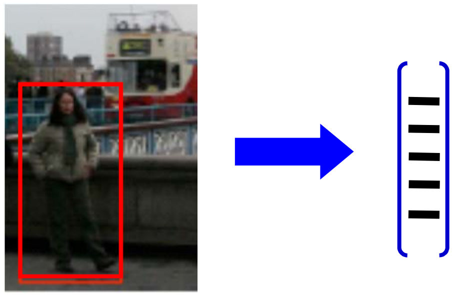
Averaged positive examples



Algorithm

Training (Learning)

- Represent each example window by a HOG feature vector



$$\mathbf{x}_i \in \mathbb{R}^d, \text{ with } d = 1024$$

- Train a SVM classifier

Testing (Detection)

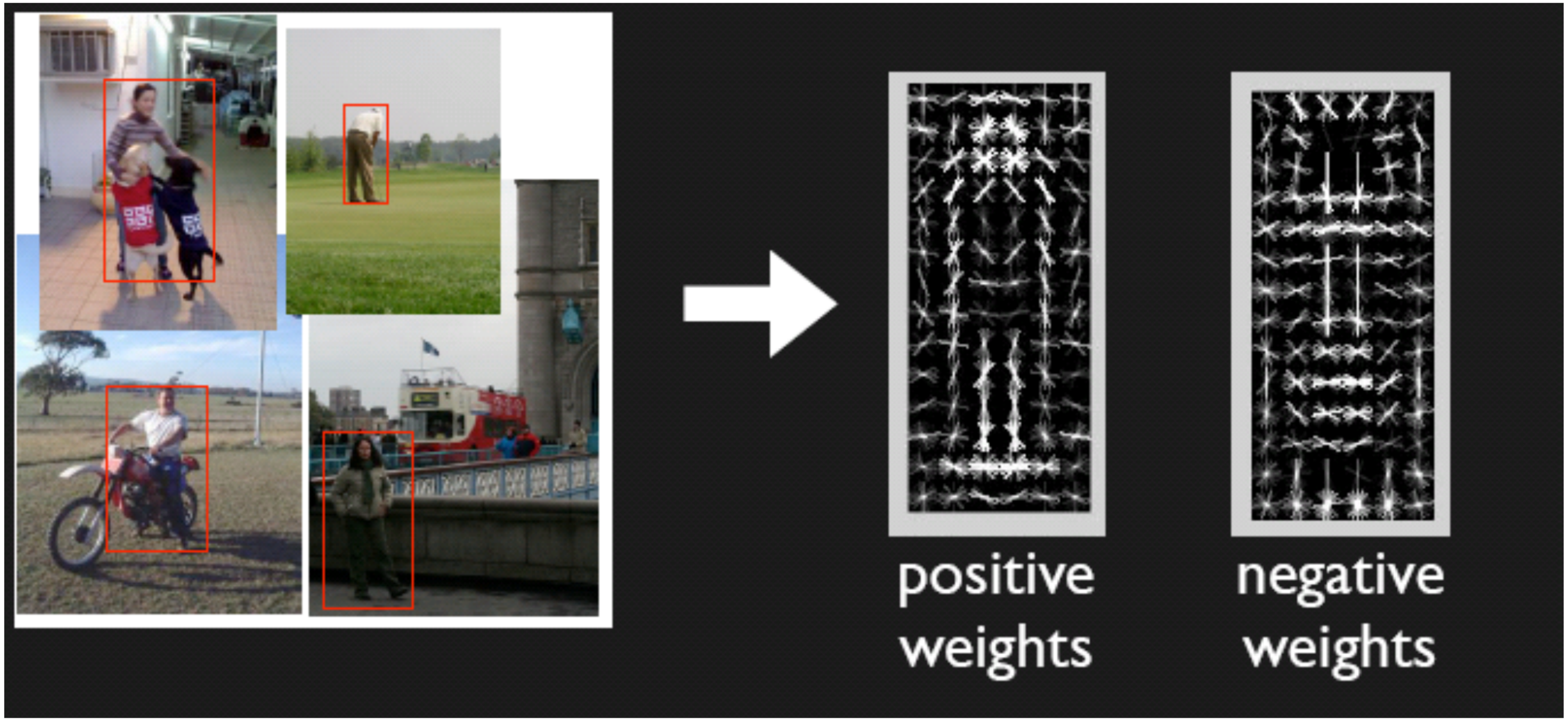
- Sliding window classifier

$$f(x) = \mathbf{w}^\top \mathbf{x} + b$$

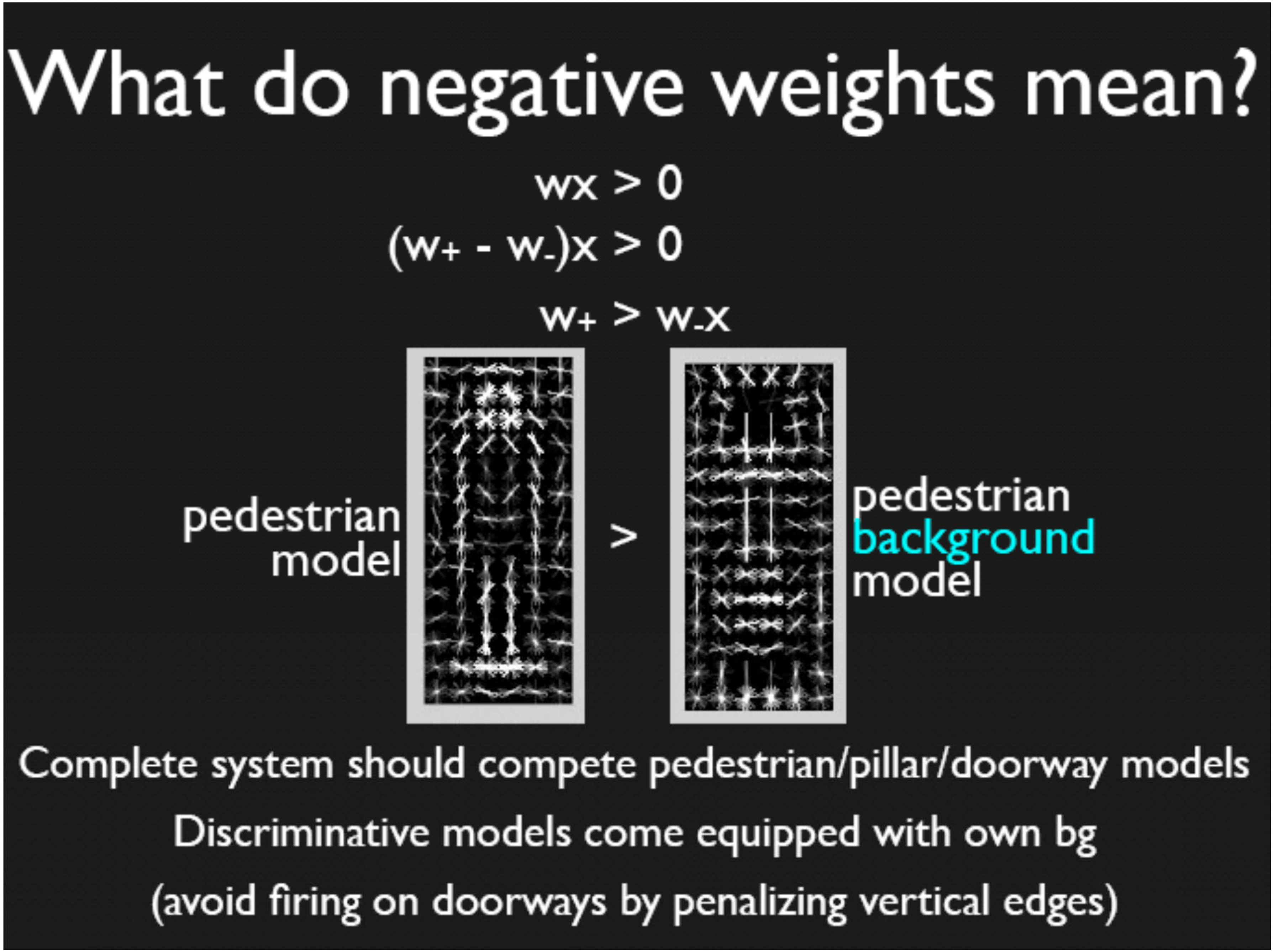
Dalal and Triggs, CVPR 2005

Learned model

$$f(\mathbf{x}) = \mathbf{w}^\top \mathbf{x} + b$$



Slide from Deva Ramanan



Slide from Deva Ramanan

Optimization

Learning an SVM has been formulated as a constrained optimization problem over $\mathbf{w}$ and ξ

$$\min_{\mathbf{w}\in\mathbb{R}^d, \xi_i\in\mathbb{R}^+} ||\mathbf{w}||^2 + C\sum_i^N \xi_i \text{ subject to } y_i\left(\mathbf{w}^\top\mathbf{x}_i + b\right) \geq 1 - \xi_i \text{ for } i = 1\ldots N$$

The constraint $y_i\left(\mathbf{w}^\top\mathbf{x}_i + b\right) \geq 1 - \xi_i$, can be written more concisely as

$$y_i f(\mathbf{x}_i) \geq 1 - \xi_i$$

which, together with $\xi_i \geq 0$, is equivalent to

$$\xi_i = \max(0, 1 - y_i f(\mathbf{x}_i))$$

Hence the learning problem is equivalent to the unconstrained optimization problem over $\mathbf{w}$

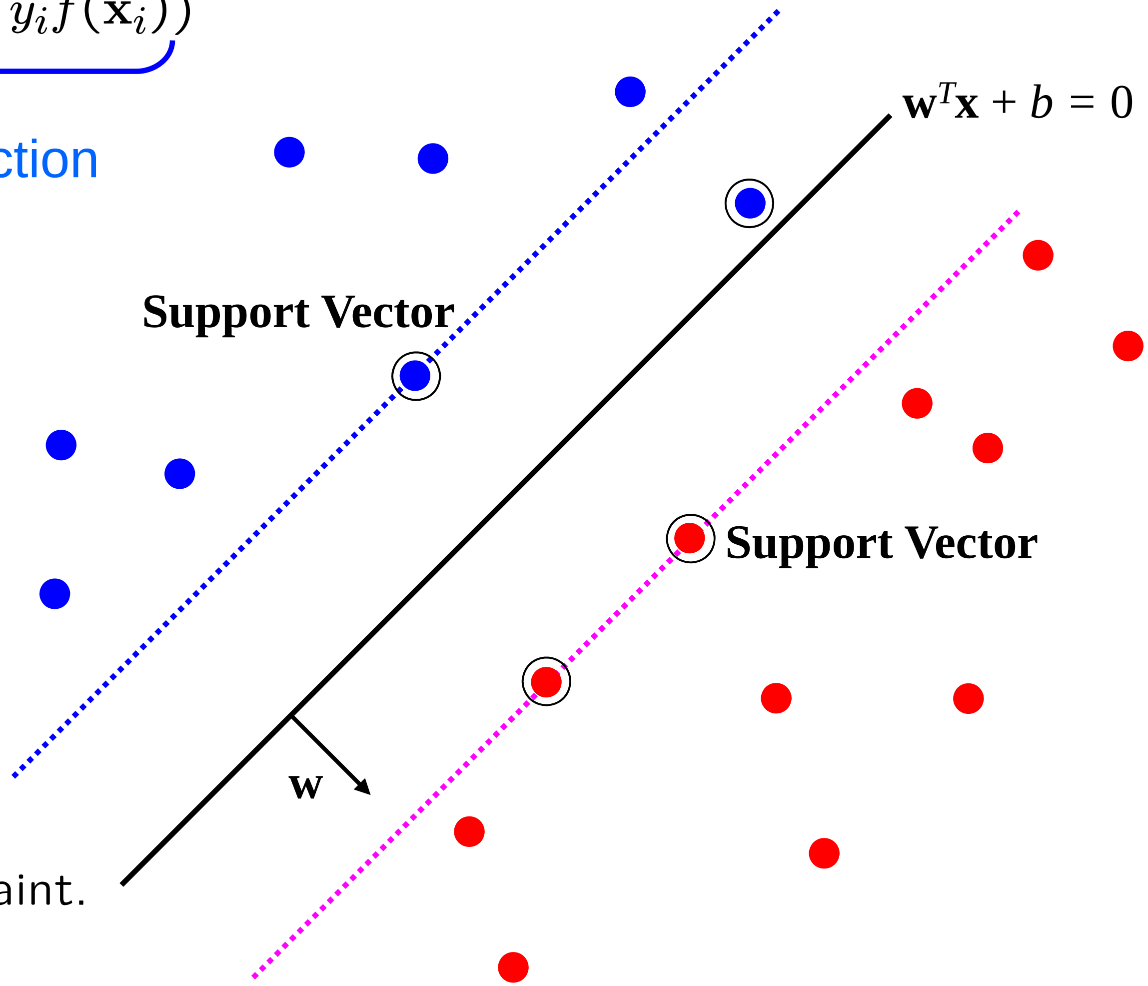
$$\min_{\mathbf{w}\in\mathbb{R}^d} \underbrace{||\mathbf{w}||^2}_{\text{regularization}} + C\sum_i^N \underbrace{\max(0, 1 - y_i f(\mathbf{x}_i))}_{\text{loss function}}$$

Loss function

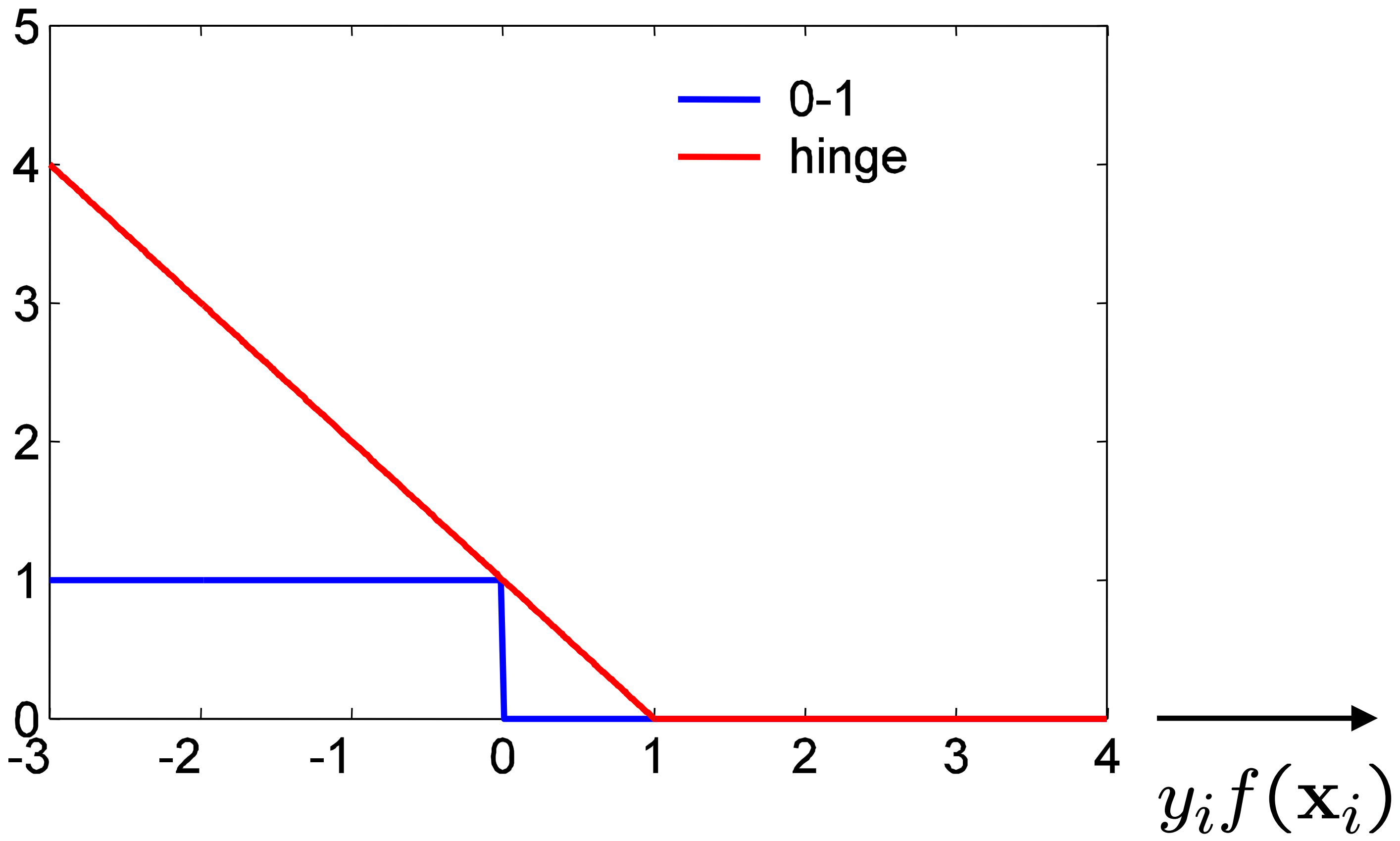
$$\min_{\mathbf{w}\in\mathbb{R}^d} ||\mathbf{w}||^2 + C\sum_i^N \underbrace{\max\left(0, 1 - y_i f(\mathbf{x}_i)\right)}_{\text{loss function}}$$

Points are in three categories:

1. $y_i f(x_i) > 1$
   Point is outside margin.
   No contribution to loss
2. $y_i f(x_i) = 1$
   Point is on margin.
   No contribution to loss.
   As in hard margin case.
3. $y_i f(x_i) < 1$
   Point violates margin constraint.
   Contributes to loss



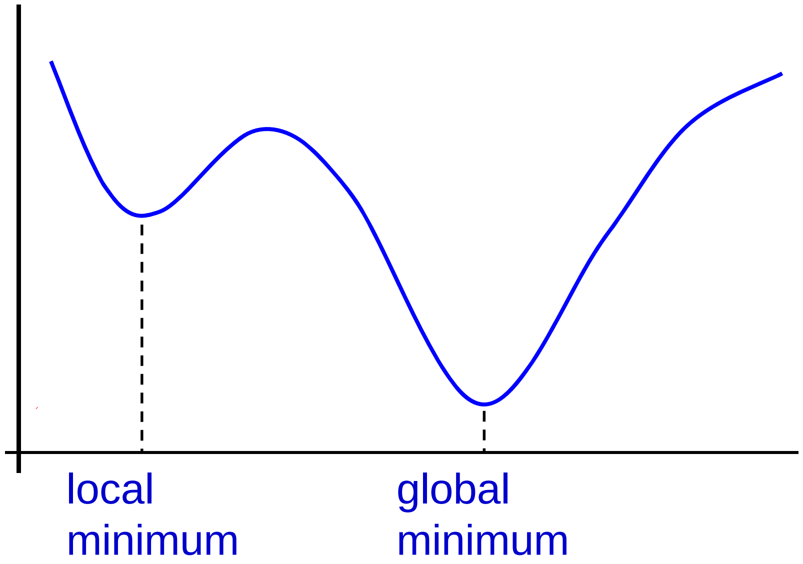
Loss functions



- SVM uses "hinge" loss $\max\left(0, 1 - y_i f(\mathbf{x}_i)\right)$
- an approximation to the 0-1 loss

Optimization continued

$$\min_{\mathbf{w} \in \mathbb{R}^d} C \sum_{i}^{N} \max\left(0, 1 - y_i f(\mathbf{x}_i)\right) + ||\mathbf{w}||^2$$



- Does this cost function have a unique solution?
- Does the solution depend on the starting point of an iterative optimization algorithm (such as gradient descent)?

If the cost function is convex, then a locally optimal point is globally optimal (provided the optimization is over a convex set, which it is in our case)

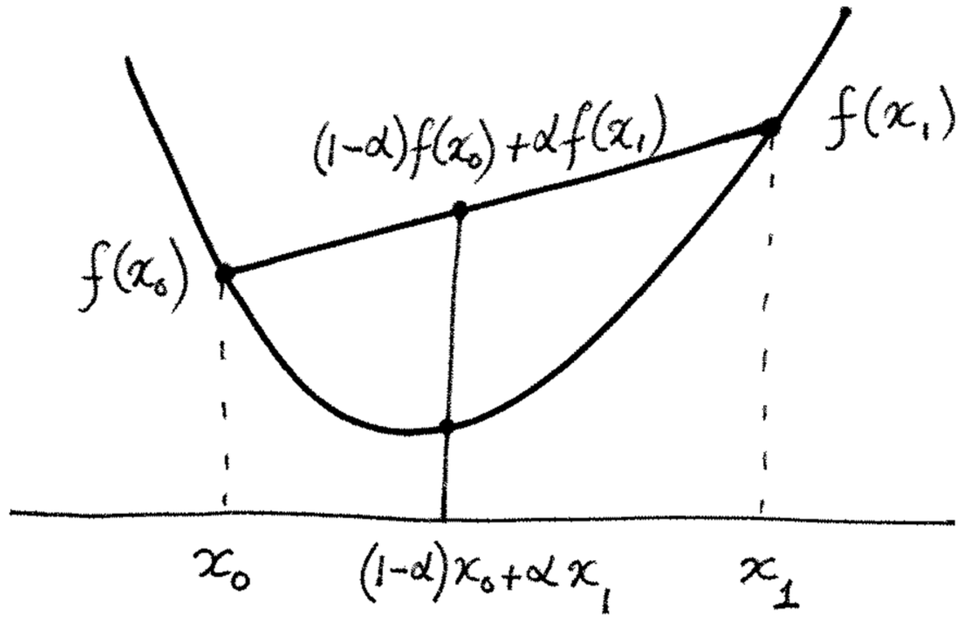
Convex functions

D – a domain in $\mathbb{R}^n$.

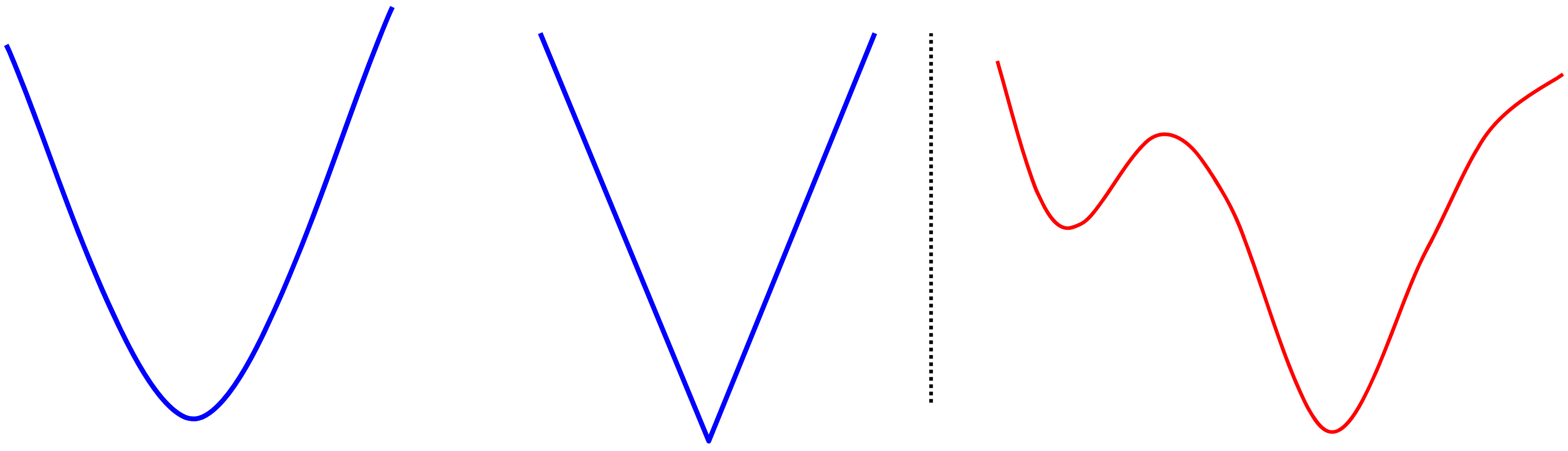
A convex function $f : D \to \mathbb{R}$ is one that satisfies, for any $\mathbf{x}_0$ and $\mathbf{x}_1$ in D:

$$f((1-\alpha)\mathbf{x}_0 + \alpha\mathbf{x}_1) \leq (1-\alpha)f(\mathbf{x}_0) + \alpha f(\mathbf{x}_1) \quad .$$

Line joining $(\mathbf{x}_0, f(\mathbf{x}_0))$ and $(\mathbf{x}_1, f(\mathbf{x}_1))$ lies above the function graph.



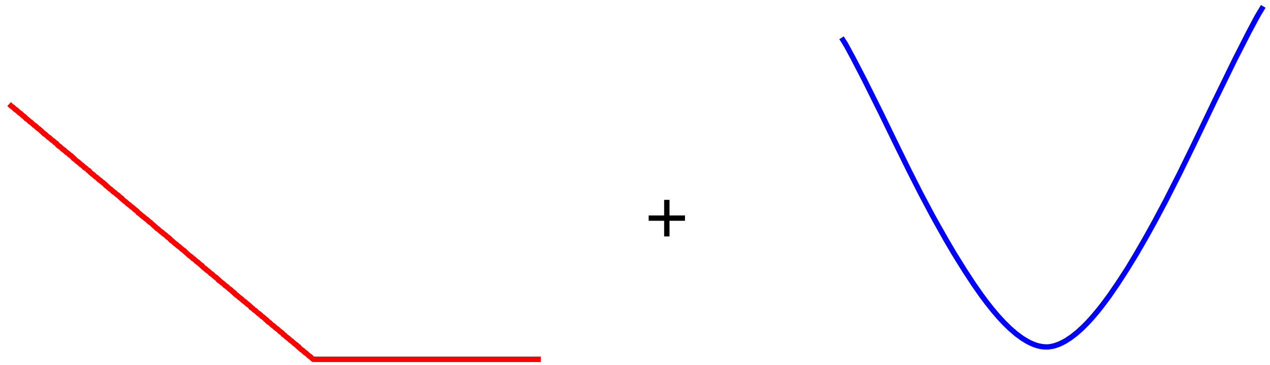
Convex function examples



convex

Not convex

A non-negative sum of convex functions is convex



SVM

$$\min_{\mathbf{w}\in\mathbb{R}^d} C \sum_{i}^{N} \max\left(0, 1 - y_i f(\mathbf{x}_i)\right) + ||\mathbf{w}||^2$$

convex

Gradient (or steepest) descent algorithm for SVM

To minimize a cost function $\mathcal{C}(\mathbf{w})$ use the iterative update

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \eta_t \nabla_{\mathbf{w}} \mathcal{C}(\mathbf{w}_t)$$

where η is the learning rate.

First, rewrite the optimization problem as an average

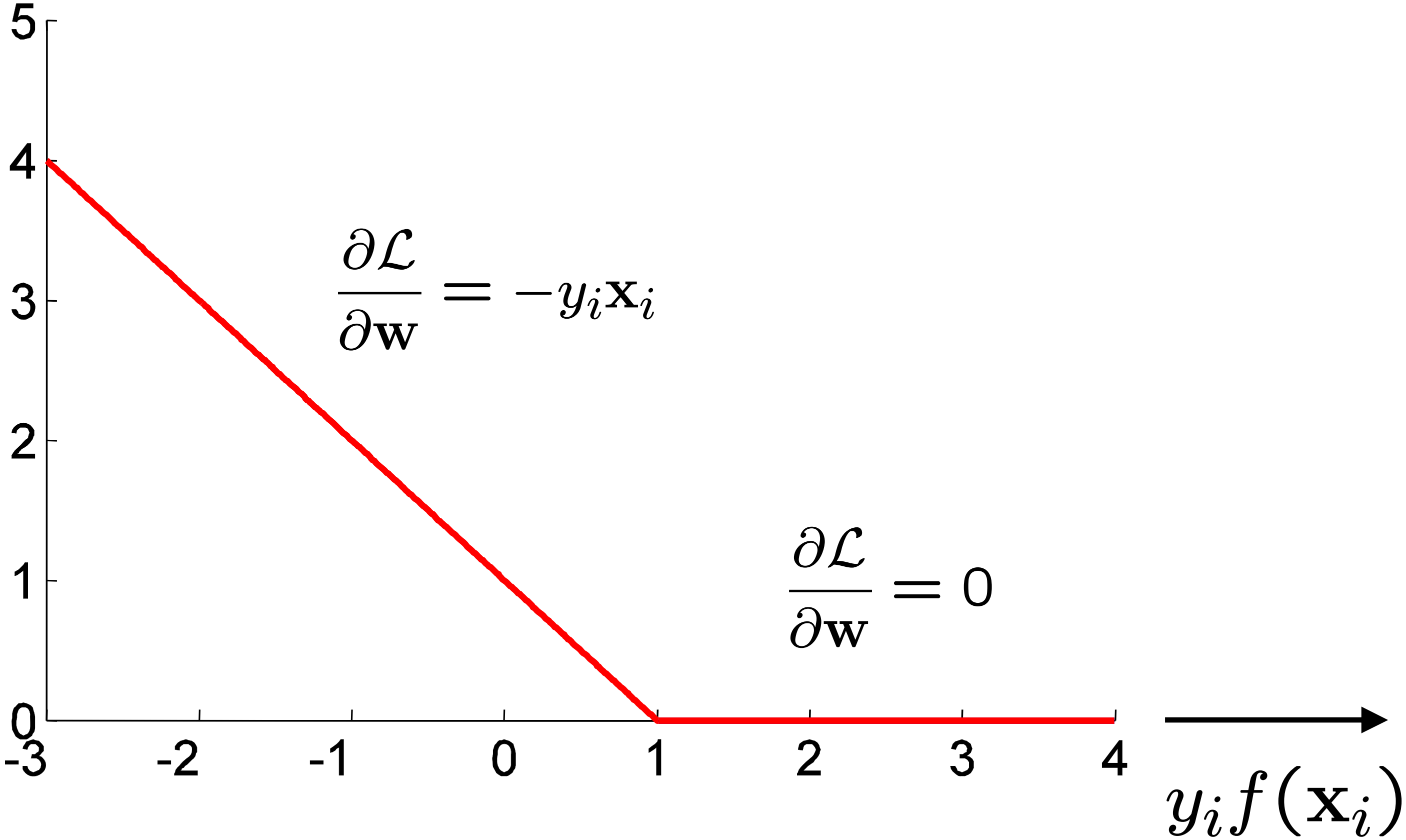
$$\begin{aligned} \min_{\mathbf{w}} \mathcal{C}(\mathbf{w}) &= \frac{\lambda}{2}||\mathbf{w}||^2 + \frac{1}{N}\sum_i^N \max\left(0, 1 - y_i f(\mathbf{x}_i)\right) \\ &= \frac{1}{N}\sum_i^N \left(\frac{\lambda}{2}||\mathbf{w}||^2 + \max\left(0, 1 - y_i f(\mathbf{x}_i)\right)\right) \end{aligned}$$

(with $\lambda = 2/(NC)$ up to an overall scale of the problem) and $f(\mathbf{x}) = \mathbf{w}^\top \mathbf{x} + b$

Because the hinge loss is not differentiable, a sub-gradient is computed

Sub-gradient for hinge loss

$$\mathcal{L}(\mathbf{x}_i, y_i; \mathbf{w}) = \max(0, 1 - y_i f(\mathbf{x}_i)) \qquad f(\mathbf{x}_i) = \mathbf{w}^\top \mathbf{x}_i + b$$



Sub-gradient descent algorithm for SVM

$$\mathcal{C}(\mathbf{w}) = \frac{1}{N}\sum_i^N \left(\frac{\lambda}{2}||\mathbf{w}||^2 + \mathcal{L}(\mathbf{x}_i, y_i; \mathbf{w})\right)$$

The iterative update is

$$\begin{aligned} \mathbf{w}_{t+1} &\leftarrow \mathbf{w}_t - \eta \nabla_{\mathbf{w}_t} \mathcal{C}(\mathbf{w}_t) \\ &\leftarrow \mathbf{w}_t - \eta \frac{1}{N}\sum_i^N (\lambda \mathbf{w}_t + \nabla_{\mathbf{w}} \mathcal{L}(\mathbf{x}_i, y_i; \mathbf{w}_t)) \end{aligned}$$

where η is the learning rate.

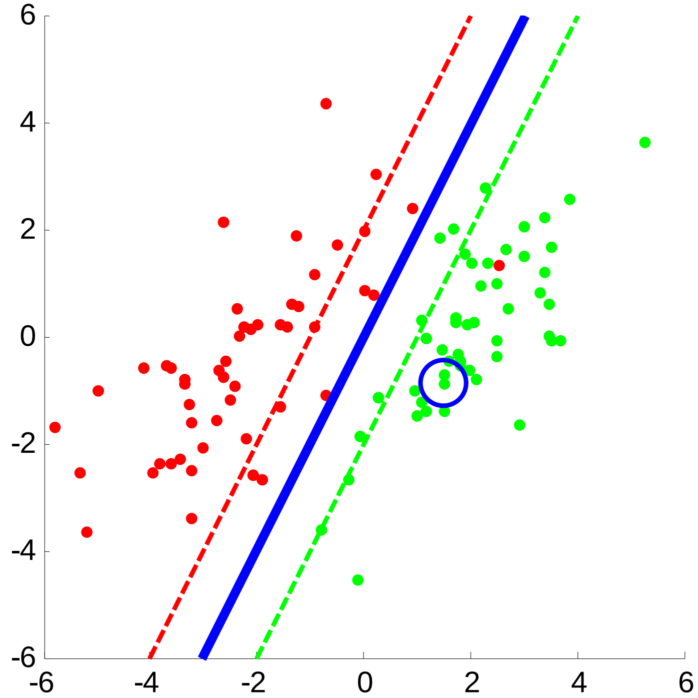
Then each iteration t involves cycling through the training data with the updates:

$$\begin{aligned} \mathbf{w}_{t+1} &\leftarrow \mathbf{w}_t - \eta(\lambda \mathbf{w}_t - y_i \mathbf{x}_i) && \text{if } y_i f(\mathbf{x}_i) < 1 \\ &\leftarrow \mathbf{w}_t - \eta \lambda \mathbf{w}_t && \text{otherwise} \end{aligned}$$

In the Pegasos algorithm the learning rate is set at $\eta_t = \frac{1}{\lambda t}$

Pegasos – Stochastic Gradient Descent Algorithm

Randomly sample from the training data



Background reading and more …

• Next lecture – see that the SVM can be expressed as a sum over the support vectors:

$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i{}^\top \mathbf{x}) + b$$

support vectors

• On web page:

http://www.robots.ox.ac.uk/~az/lectures/ml

• links to SVM tutorials and video lectures

• MATLAB SVM demo