# Ruby - Bug #17510

## enable constant cache on Ractors

01/04/2021 04:47 PM - ko1 (Koichi Sasada)

Status: Closed Priority: Normal

**Assignee:** ko1 (Koichi Sasada)

Target version:

ruby -v: 2.5: DONTNEED, 2.6: DONTNEED, 2.7:

DONTNEED, 3.0: DONE

### Description

constant cache IC is accessed by non-atomic manner and there are thread-safety issues, so Ruby 3.0 disables to use const cache on non-main ractors.

To enable the constant cache, we need to make IC access atomically, and this is a patch: <a href="https://github.com/ruby/ruby/pull/4022">https://github.com/ruby/ruby/pull/4022</a>

This patch enables it by introducing imemo\_constcache and allocates it by every re-fill of const cache like imemo\_callcache.

### Benchmark:

```
Warning[:experimental] = false
def tarai(x, y, z) = Object && # useless constant reference
 x \le y ? y : tarai(tarai(x-1, y, z),
                    tarai(y-1, z, x),
                    tarai(z-1, x, y))
def task = tarai(12, 6, 0)
require 'benchmark'
Benchmark.bm{|x|
 x.report('seq') { 4.times{ task } }
  x.report('par') { 4.times.map{ Ractor.new{ task } }.each(&:take) }
master (095972e799):
             system
                         total real
      user
seq 1.618664 0.001916 1.620580 ( 1.620620)
par 18.168252 16.840400 35.008652 ( 9.452195)
This patch:
                          total real
      user
               system
                          1.587542 ( 1.587548)
seq
    1.587542
               0.000000
par
    1.950062
               0.000000
                         1.950062 ( 0.497173)
```

### **Associated revisions**

### Revision e7fc353f044f9280222ca41b029b1368d2bf2fe3 - 01/04/2021 05:27 PM - ko1 (Koichi Sasada)

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Now IC only has one entry IC::entry and it points to iseq\_inline\_constant\_cache\_entry, managed by T\_IMEMO object.

11/14/2025

IC is atomic data structure so rb\_mjit\_before\_vm\_ic\_update() and rb\_mjit\_after\_vm\_ic\_update() is not needed.

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### Revision e7fc353f - 01/04/2021 05:27 PM - ko1 (Koichi Sasada)

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## Revision b93e16dc0f45069d4a5fcce20d5c4437e151f0a8 - 01/13/2021 08:06 AM - ko1 (Koichi Sasada)

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### History

### #1 - 01/04/2021 05:28 PM - ko1 (Koichi Sasada)

- Status changed from Open to Closed

Applied in changeset aitle7fc353f044f9280222ca41b029b1368d2bf2fe3.

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### #2 - 01/04/2021 07:09 PM - ko1 (Koichi Sasada)

- Backport changed from 2.5: UNKNOWN, 2.6: UNKNOWN, 2.7: UNKNOWN, 3.0: UNKNOWN to 2.5: UNKNOWN, 2.6: UNKNOWN, 2.7: UNKNOWN, 3.0: REQUIRED

this patch is for performance, but it seems be valuable to backport to 3.0.1.

### #3 - 01/04/2021 09:14 PM - k0kubun (Takashi Kokubun)

e7fc353f04 broke MJIT, so if it's to be backported to 3.0.1, please make sure (87c546b5fa to avoid a conflict and) 7a3322a0fd is backported as well.

### #4 - 01/13/2021 04:34 AM - naruse (Yui NARUSE)

- Backport changed from 2.5: UNKNOWN, 2.6: UNKNOWN, 2.7: UNKNOWN, 3.0: REQUIRED to 2.5: DONTNEED, 2.6: DONTNEED, 2.7: DONTNEED, 3.0: REQUIRED

## #5 - 02/01/2021 09:23 AM - naruse (Yui NARUSE)

- Backport changed from 2.5: DONTNEED, 2.6: DONTNEED, 2.7: DONTNEED, 3.0: REQUIRED to 2.5: DONTNEED, 2.6: DONTNEED, 2.7: DONTNEED, 3.0: DONE

ruby\_3\_0 b93e16dc0f45069d4a5fcce20d5c4437e151f0a8.

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